EPSON®

Home Theatre Projector

User's Guide

EMP-TW100

About The Manuals and Notations Used

Types of Manual

The documentation for your EPSON projector is divided into the following four manuals. Refer to the manuals in the order given below.

❶Unpacking and Installation Guide

This manual contains information on the procedures from unpacking the projector through to starting to use the projector, and also describes the included accessories.

❷Safety Instructions/World-Wide Warranty Terms

This manual contains information on using the projector safely, and also includes safety instructions ,world-wide warranty terms and a troubleshooting check sheet.
Be sure to read this manual thoroughly before using the projector.

❸Setup Guide

This manual describes the preparations required in order to start using the projector (such as remote control preparation and connecting video equipment or a computer).

❹User's Guide (this manual)

This *User's Guide* contains information on basic operation, using the projector menus, troubleshooting and maintenance.

Notations used in this User's Guide

General information

⊙	Indicates procedures where personal injury or damage to the projector may occur if the procedures are not followed correctly.
💡	Indicates additional information and points which may be useful to know regarding a topic.
▸▸	Indicates that an explanation of the underlined word or words in front of this symbol appears in the glossary of terms. Refer to the "Glossary" in the "Appendix". (p.59)
Procedure	Indicates operating methods and the order of operations. The procedure indicated should be carried out in the order of the numbers.

Meaning of "unit" and "projector"

When "unit" or "projector" appears in the text of this *User's Guide*, they may refer to items which are accessories or optional equipment in addition to the main projector unit itself.

Contents

Basic Operations

Advanced Operations
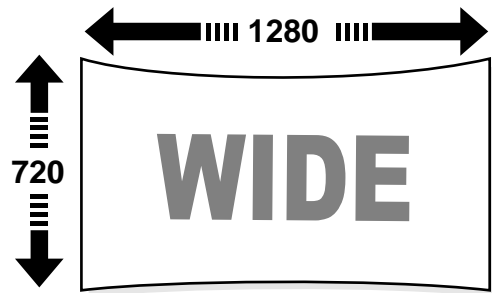
Troubleshooting

Appendices

Features of the Projector

Adoption of a wide 1280 x 720 dot panel

This panel allows high-definition images to be reproduced accurately.

1280

720

WIDE

Adoption of a special high-resolution DCDi▸ video circuit developed by Faroudja.

This circuit greatly reduces the jagged edges that resulted from conventional progressive conversion, to produce much smoother and natural movement. (p.29)
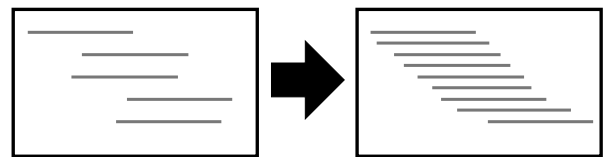
Adoption of a three-dimensional Y/C separation function in the video processing circuit

This greatly reduces the noticeable color interference at the color boundaries of composite video▸ signals, resulting in sharper and smoother reproduction of images.

Adoption of a short focal-length lens that can project onto 80-inch screens at distances of 2.5m (8.2 ft.)

This lens is ideal for projecting onto large indoor screens. The projector can also project onto 100-inch screens in rooms with an area of about 10 m². (Refer to the *Setup Guide*.)

80-inch screen

2.5m
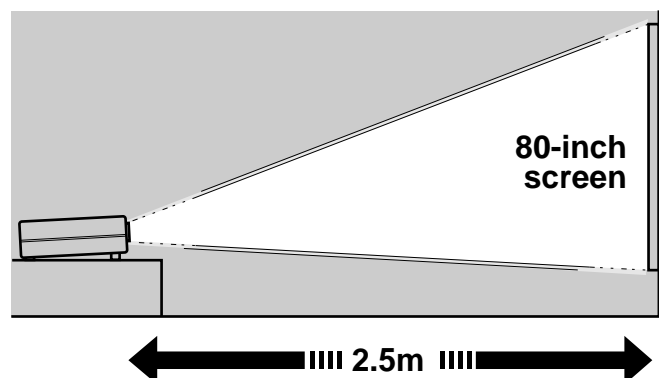
Uses five color modes

You can select the desired color mode to match the images being projected from five preset modes in order to obtain the optimum image quality. (p.13)

Includes a variety of color adjustment modes

Various color settings can be adjusted to suit your preferences, from individual RGB balance adjustment to setting the color temperature of your choice. The adjusted settings can then be stored in memory and recalled at a touch of a button on the remote control. (p.26, 28)
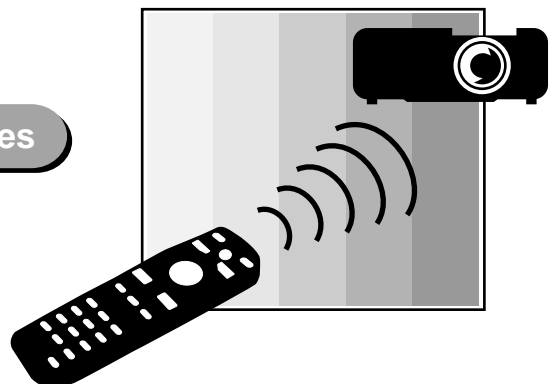
*Speakers are not included with the projector and must be purchased separately.

Basic Operations

This chapter describes basic operations such as turning the projector on and off and adjusting the projected images.

Turning On the Projector

This section describes the procedure from turning on the power to projecting images.

> ⚠ Be sure to read the separate *Safety Instructions/World-Wide Warranty Terms* and check the points that must be noted before using the projector to project images.

Connecting the Power Cord

Procedure
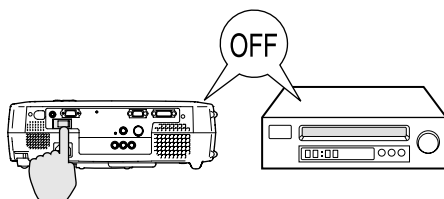
1 Check that the power is turned off for the projector and all components connected to the projector.

OFF

2 Connect the computer or other video source to the projector.
Refer to the *Setup Guide*.

3 Remove the lens cover.
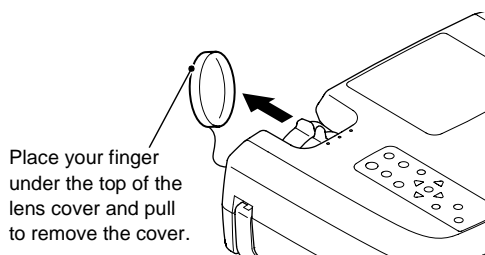
Place your finger under the top of the lens cover and pull to remove the cover.
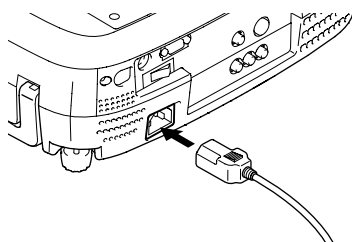
4 Connect the accessory power cord to the projector.
Check that the power cord connector is facing the same way as the power inlet on the projector, and then insert the power cord connector securely into the projector.

5 Connect the other end of the power cord to a grounded electrical outlet.
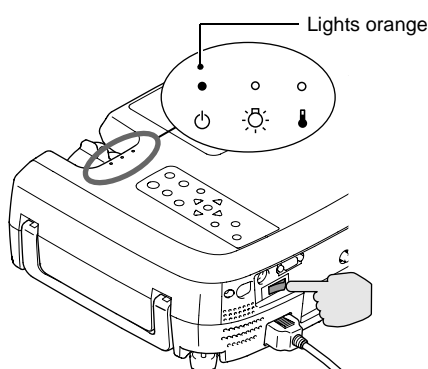
6 Turn on the main power switch at the rear of the projector.
Wait until the ⏻ indicator lights orange.

Lights orange

> 💡 The buttons on the projector control panel and remote control cannot be operated while the ⏻ indicator is flashing orange. Wait until it lights steadily.

Turning On the Power and Projecting Images

Procedure

1
Play
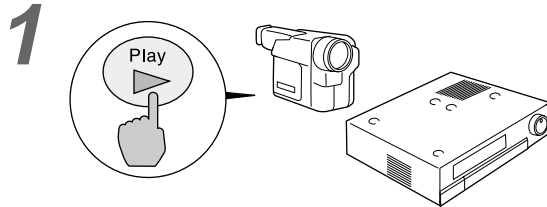
Turn on the power for all equipment connected to the projector.

For a video source, press the [Play] button at the video source to start playback if necessary.
Check that the ⏻ indicator on the projector has stopped flashing and lights orange.
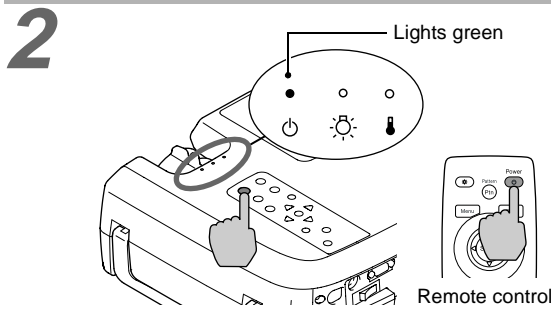
2
Lights green

Press the [Power] button on either the remote control or the projector's control panel to turn on the power.

The ⏻ indicator flashes green, and after a short period projection starts.
Check that the ⏻ indicator has stopped flashing and lights green. (This takes approximately 15 seconds.)

Remote control

The buttons on the remote control and the projector's control panel cannot be operated while the ⏻ indicator is flashing green. Wait until it lights steadily.
The message "No-Signal." may appear depending on the projector's menu settings. (p.30)

3 **If more than one signal source has been connected, use the remote control or control panel buttons to select the port which the signal source that you would like to use is connected to, while referring to the following table.**

Port	Button to press		Display at top-right of screen *
	Projector	Remote control	
InputA		[A]	INPUT A
InputB		[B]	INPUT B
S-Video	[Source]	[S-Video]	S Video
Video		[Video]	Video
D-RGB/A-RGB DVI-I▸▸		[D-RGB]	D-RGB
		[A-RGB]	A-RGB

*The display disappears after 2 seconds.

• If only one signal source has been connected, the signals from that source will be projected without needing to press one of the above buttons.

• If the "No-Signal." message does not disappear, check the connections again.

• If a laptop computer or a computer with an LCD screen has been connected to the projector, the images may not be projected straight away. After making the connections, check that the computer has been set up to output signals.
The following table shows examples of how to toggle output settings. For details, refer to the section of the documentation provided with your computer under a heading such as "External output", "Connecting an external monitor" or similar.
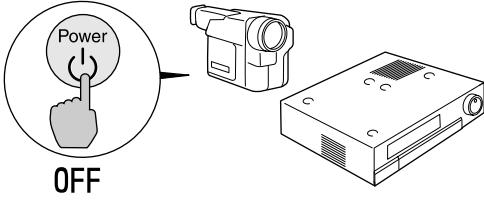
NEC	Panasonic	Toshiba	IBM	Sony	Fujitsu	Macintosh
[Fn]+[F3]	[Fn]+[F3]	[Fn]+[F5]	[Fn]+[F7]	[Fn]+[F7]	[Fn]+[F10]	After startup, change the Control Panel adjustments so that Mirroring is active.

Turning Off the Projector

Follow the procedure below to turn off the power of the projector.
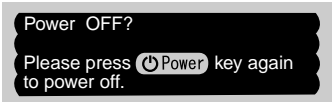
1 **Turn off the power for the signal sources that are connected to the projector.**

Check that the power for all connected components has been tuned off.

2

Power OFF?

Please press (ᵘPower) key again to power off.
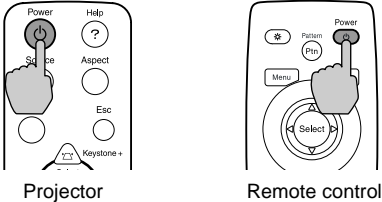
Press the [Power] button on either the remote control or the projector's control panel.

The confirmation message shown at left will appear.
If you do not want to turn off the power, press any button except the [Power] button.
If you do not carry out any operation, the message will disappear after seven seconds. (The power will not turn off at this time.)
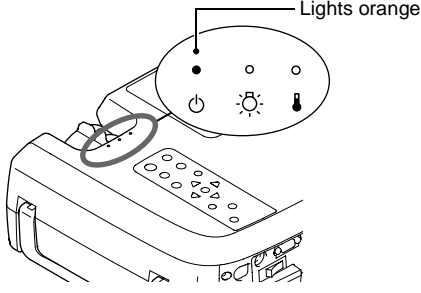
3

Projector   Remote control

Press the [Power] button once more.
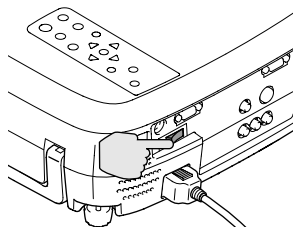
The lamp unit will turn off and the ᵘ indicator will flash orange as the cool-down▶ period starts.

4

Lights orange

Check that the ᵘ indicator has changed to light orange.

When the ᵘ indicator lights orange, cool-down is complete.
The cool-down period lasts for approximately 2 minutes. (This varies depending on factors such as the ambient air temperature.)

> The projector buttons cannot be operated while the ᵘ indicator is flashing orange. Wait until it lights steadily.

5

If not using the projector for long periods of time, turn off the main power switch at the rear of the projector.

> ! Do not turn off the main power switch at the rear of the projector while the cool-down is in progress. If the main power switch is turned off before cool-down is complete, wait for the lamp to cool down (normally about one hour is required) before turning the power back on again. If the power is turned off and on before the lamp has cooled down, it may result in lamp operating errors.
> Refer to "Lamp operating error" on page 35.

6
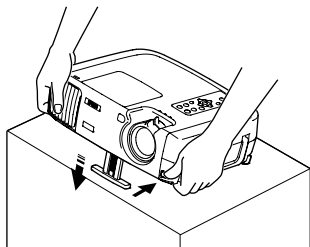
Retract the front adjustable foot if it is extended.

Gently push down on the projector while pressing the foot adjust button.

7
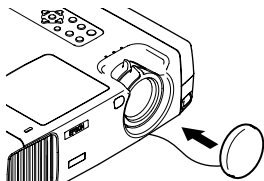
Attach the lens cover.

Attach the lens cover to the lens when not using the projector, in order to stop the lens from getting dusty or dirty.

Adjusting the Screen Image

You can adjust the screen image in order to obtain the best possible picture.

Adjusting the Image Size

The size of the projected image is basically determined by the distance from the projector to the screen. (Refer to the *Setup Guide*.)
The following procedures explain how to adjust the screen image once the projector itself has been set up.

Procedure

Turn to Tele to reduce the size

Turn to Wide to increase the size
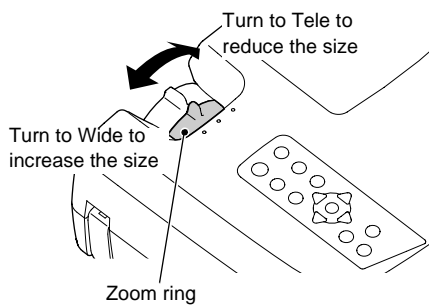
Zoom ring

Turn the zoom ring on the projector to adjust the image.
The image can be enlarged in this way to 1.35 times the normal size.
If you would like to enlarge the image further, move the projector further away from the screen. (Refer to the *Setup Guide*.)

Adjusting the Image Angle

The projector should be as perpendicular to the screen as possible.
If the projector cannot be set up so that it is exactly perpendicular to the screen, it can be set up so that it is tilting slightly horizontally or vertically. To tilt the projector upward, adjust the front adjustable foot to tilt the projector at an angle of up to a maximum 12°.

Seen from the side
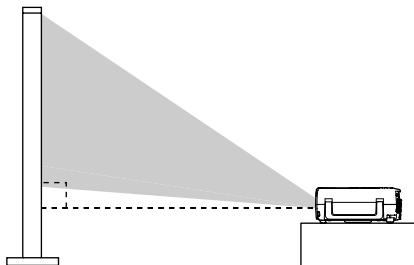
Seen from above
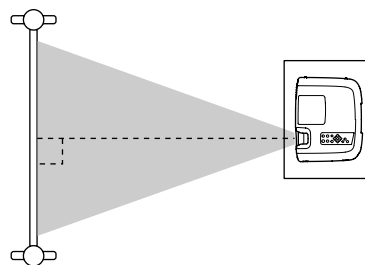
Procedure
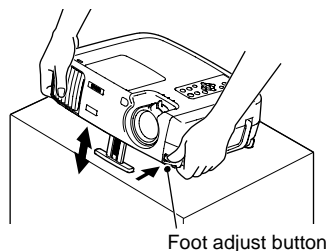
Foot adjust button

While pressing the foot adjust button, lift up the front of the projector so that the front adjustable foot can extend.
Extend the front adjustable foot until the desired angle is obtained, and then release the foot adjust button.
To retract the foot, press and hold the foot adjust button and gently lower the projector.

- When the foot is adjusted, it may cause the projected images to become distorted. Use the keystone correction function to adjust this distortion. (p.11)
- If the projector is tilted horizontally, adjust by turning the rear adjustable foot.

Rear adjustable foot

Extend   Retract
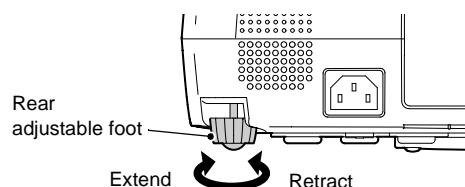
Correcting Keystone Distortion

If the projector is set up so that it is at an angle to the screen, a type of distortion known as "keystone distortion" may occur.
Keystone correction can be carried out if the angle of the projector is within a range of approximately 15° vertically from the perpendicular.

Approx. 15° above   Approx. 15° below

15°   15°
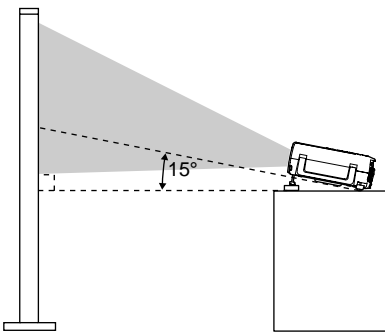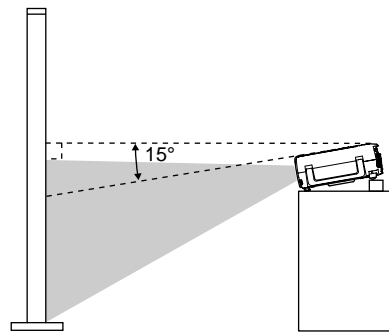
Procedure
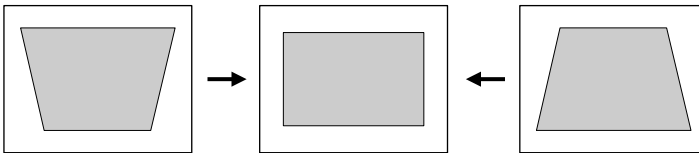
While holding down the [Shift]
button on the projector's
control panel, press the
[Keystone +] or [Keystone -]
button.
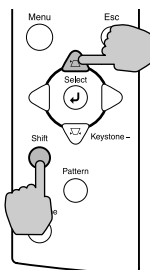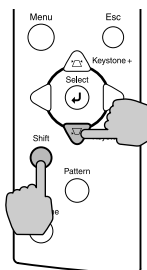
Projector   Projector

- When keystone correction is carried out, the projected image will become smaller.
- The keystone correction settings are memorized, so that if you change the position or angle of the projector, you may need to readjust the keystone correction settings.
- If the images become uneven in appearance after keystone correction is carried out, decrease the "Sharpness" setting. (p.25, 27)
- Keystone correction can also be carried out using the projector's environment setting menu. (p.30)
- If the value displayed in the gauge on the screen stops changing when horizontal or vertical keystone correction is being carried out, it indicates that the limit for horizontal or vertical keystone correction has been exceeded. Check that the projector has not been set up at an angle which exceeds the proper limit.

Basic Operations

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Displaying a Test Pattern

When setting up the projector, you can project a test pattern onto the screen and use this test pattern to adjust the projected images before a video source has been connected. The following two types of test pattern are available.

- Crosshatch
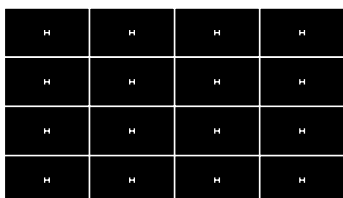
This can be used to adjust the focus and correct keystone distortion.

- Grayscale pattern

This can be used to adjust dark and light shades to the desired shade. The adjustment can be carried out using the "Color Temp▶▶" or "RGB" setting in the "Color Adjustment" item of the projector's "Video" menu.

The test pattern changes as shown below each time the [Pattern] button on either the remote control or the projector's control panel is pressed.

Crosshatch → Grayscale pattern → No pattern

> The full environment setting menu cannot be displayed while a test pattern is being projected. If you need to change a setting, use the line menu or the [Keystone] buttons on the projector's control panel.

Adjusting the Image Quality

The quality of the screen images can be adjusted as follows.

Focusing the Screen Image

Procedure
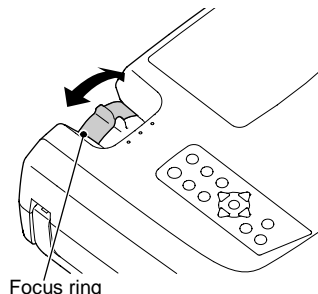
Focus ring

Turn the focus ring to adjust the image focus.

- If the surface of the lens is dirty or misted over as a result of condensation, it may not be possible to adjust the focus correctly. If this happens, clean or de-mist the lens. (p.44)
- If the projector is positioned outside the normal projecting range of 0.9 - 13 m (2.9 - 42.6 ft.), it may not be possible to obtain the correct focus. If you have trouble obtaining the correct focus, check the projection distance.

Selecting the Color Mode

The following five color modes have been preset for use with images with varying characteristics. You can use these color modes to obtain the optimum image quality easily, just by selecting whichever color mode best suits the images. The brightness of the projected images will vary depending on the mode.

Mode name	Gamma▶▶	Color Temp▶▶	Priority element	Black & white extension function▶▶	Use
Dynamic	Original 1	6700 K (adjustable)	Color	Enabled	Ideal for projecting images with greater modulation and intensity.
Theatre	Original 2	6700 K (adjustable)	Color	Enabled	Ideal for enjoying presentations such as movies which have large numbers of dark scenes.
Natural	2.2 (Basic)	6700 K (adjustable)	Color	Disabled	Ideal for enjoying presentations in a natural atmosphere.
PC	2.2 (Basic)	7500 K (adjustable)	Brightness	Disabled	Ideal for use in making images as bright as possible when projecting computer images.
sRGB▶▶	2.2 (Basic)	6500 K (fixed)	Color	Disabled	Images conform to the sRGB standard. If the connected video source has an sRGB mode, set both the projector and the video source to sRGB.

Procedure
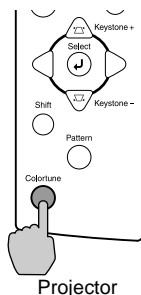
Projector
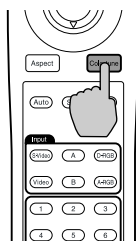
Remote control

Theatre

The color mode changes as shown below each time the [Colortune] button on either the remote control or the projector's control panel is pressed.

Dynamic → Theatre → Natural → PC → sRGB

The current setting appears on the screen each time the color mode changes.

The color mode setting can also be changed using the "Color Mode" item of the projector's "Video" menu. (p.25, 27)

Basic Operations

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Selecting the Image Aspect Ratio

The aspect ratio⁑ for projected images can be selected from the following five types of setting. However, the aspect ratio settings that can be selected will vary depending on the input signal.

Input signal	Normal	Squeeze	Zoom	Through	Squeeze Through
Video (SDTV⁑)	O	O	O	O	O
Video (HDTV⁑)	O	-	-	O	-
Computer (SVGA⁑ or lower)	O	-	O	O	-
Computer (XGA⁑ or higher)	O	-	O	-	-

> Do not use the aspect mode function to elongate or compress image that are being projected for commercial purposes or in public places such as hotel lobbies or stores, as doing so may infringe the rights of the original copyright owner for the images under copyright protection laws.

Procedure
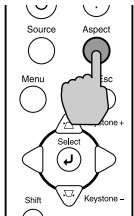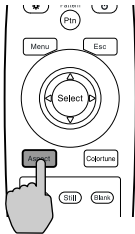
Projector   Remote control

The aspect ratio changes as shown below each time the [Aspect] button on either the remote control or the projector's control panel is pressed.

Normal → Squeeze → Zoom → Through → Squeeze Through

The current setting appears on the screen each time the aspect ratio changes.

Normal

Details of each aspect ratio are as follows.

Normal mode

4:3 image

The aspect ratio of the images being input is maintained, and the images are projected into a 16:9 screen area. When 4:3 images are being projected, black bands will appear at the left and right of the image as shown in the illustration at left.

Basic Operations

Squeeze mode

When images in squeeze mode are displayed on a 4:3 TV screen

Viewed using the projector

Use this setting if the connected video source has a 16:9 output mode (Squeeze mode).
If images in squeeze mode are viewed on a 4:3 TV screen, the images are compressed horizontally and elongated vertically. If Squeeze mode is selected on the projector, the images are projected correctly in their native wide-screen (16:9) format.

Images output in 4:3 format

When the projector's squeeze mode is applied

When images output in 4:3 format are projected using the projector's squeeze mode, the images will be extended horizontally and the image will appear elongated.

Zoom mode

4:3 image cut at top and bottom

Resized to 16:9

Images output in 4:3 format are truncate at top and bottom by a set amount and then projected in a 16:9 format.

Through mode
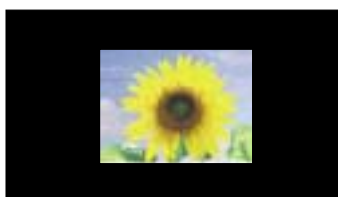
If the input signal resolution is 1280 x 720 dots or less, the images are projected onto the screen with the input signal resolution unchanged. Because of this, the size of the displayed images will change depending on the input resolution.
The picture quality will be best for sections of the image that are not resized. The portions that are not vertically resized will appear with higher image quality.

Squeeze Through mode

If the input signal resolution is 1280 x 720 dots or less, the input signal resolution is elongated horizontally and the images are projected at an aspect ratio of 16:9. Because of this, the size of the displayed images will change depending on the input resolution.
The portions that are not vertically resized will appear with higher image quality.

Automatic Adjustment of Computer Images

This function lets you adjust computer images to the optimum settings.
Automatic adjustment involves adjustment of <u>tracking</u>➤ display position and <u>synchronization (sync)</u>➤.

Procedure
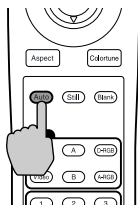
Remote control

While an image is being projected from the computer, press the [Auto] button on the remote control.

The screen will appear black while the adjustment is being made.

> Automatic adjustment may not work properly with some types of signals which are output by computers. In such cases, you may need to adjust the tracking and synchronization manually using projector's environment setting menu. (p.27)

Advanced Operations

This chapter describes functions for enhancing the projection of images, and how to use the environment setting menus.

Functions for Enhancing Projection

This section describes the various useful functions that can be used to enhance projection.

Function	Summary	Reference page
Black level adjustment	Adjusts the brightness of dark shades.	p.21
White level adjustment	Adjusts the brightness of light shades.	p.21
Color adjustment	Adjusts the hues of light shades to the desired level.	p.21

Using the Environment Setting Menus

The functions described here are used to set the adjustment values using the projector's environment setting menus.

There are two types of projector's environment setting menus used:
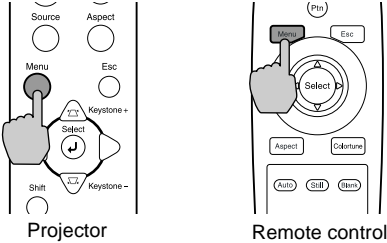
- Full menus : These menus can be used to set all items in the environment setting menus.
- Line menus : These menus can be used to change the "Video" settings while viewing the images being projected. The "Video" menu is the most commonly used of the environment setting menus. (p.20)

Displaying and Operating Full Menus

Menus can be operated using the projector's control panel and also by using the remote control.

Procedure
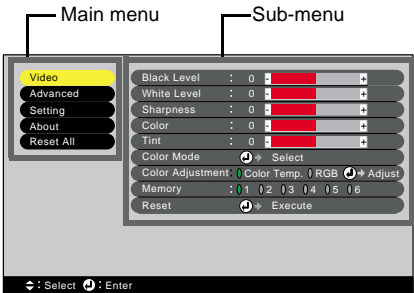
1
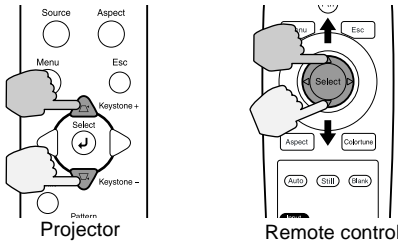
Projector

Remote control

Press the [Menu] button on either the remote control or the projector's control panel.

The environment setting menu appears.
Full menus consist of a main menu and sub-menus. The sub-menu that corresponds to the currently-selected item in the main menu (displayed in yellow) appears.

Main menu — Sub-menu

Video	Black Level	: 0	
Advanced	White Level	: 0	
Setting	Sharpness	: 0	
About	Color	: 0	
Reset All	Tint	: 0	
	Color Mode	Select	
	Color Adjustment	Color Temp. RGB Adjust	
	Memory	1 2 3 4 5 6	
	Reset	Execute	

: Select : Enter

2

Projector

Remote control

Select the items to be changed in the main menu.

If using the projector's control panel, press the ⌃ and ⌄ buttons.
If using the remote control, tilt the [Select] button up and down.

3
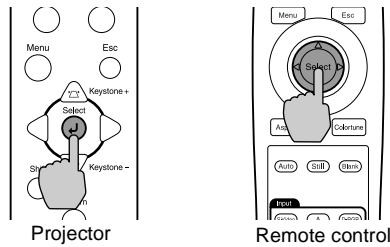
Select a menu item.

Press the [Select] button on either the projector's control panel or the remote control to accept a selection.

The sub-menu corresponding to the selected item in the main menu appears.

Projector   Remote control

4

| Video |
| Advanced |
| Setting |
| About |
| Reset All |

Black Level	:	0
White Level	:	0
Sharpness	:	0
Color	:	0
Tint	:	0
Color Mode	Select
Color Adjustment:	Color Temp. RGB Adjust
Memory	: 1 2 3 4 5 6
Reset	Execute

: Return / : Select : Adjust
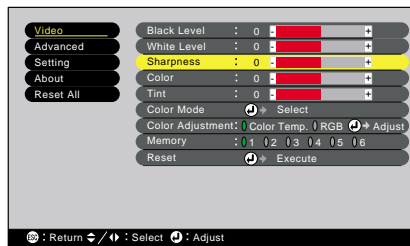
Select a setting item in the sub-menu.

If using the projector's control panel, press the ⌃ and ⌄ buttons.
If using the remote control, tilt the [Select] button up and down.

The items appearing in the "Video" menu and "About" menu will vary depending on the input signal that is being projected.

5

| Video |
| Advanced |
| Setting |
| About |
| Reset All |

Black Level	:	0
White Level	:	0
Sharpness	:	3
Color	:	0
Tint	:	0
Color Mode	Select
Color Adjustment:	Color Temp. RGB Adjust
Memory	: 1 2 3 4 5 6
Reset	Execute

: Return : Select : Adjust
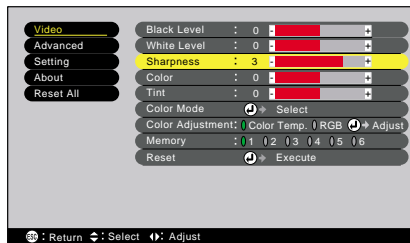
Confirm the selection.

If using the projector's control panel, press the ◁ and ▷ buttons.
If using the remote control, tilt the [Select] button to the left and right.

- If a setting is executed or a sub-menu item continues to another level, " ↵ ⇨ Enter" or " ↵ ⇨ Select" appears after the item name. In such cases, press the [Select] button on either the projector's control panel or the remote control to select a setting value in the displayed menu.
- Refer to using the menu functions for details of each setting item. (p.24)

6

Set other items in the same way.

Repeat steps 2 to 5 to continue making settings. To return to a previous menu level, press the [Esc] button on the projector's control panel or the remote control.

7
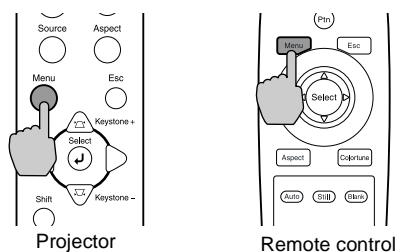
Exit the menu display.

Press the [Menu] button on either the projector's control panel or the remote control.

Projector   Remote control

Advanced Operations

Displaying and Operating Line Menus

Procedure
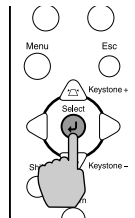
1 Press the [Select] button on either the projector's control panel or the remote control.

The line menu appears.

Projector   Remote control

Black Level   : 0
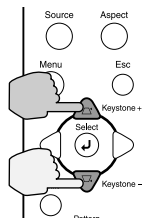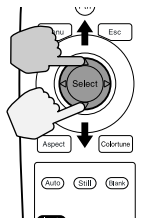
2 Select an item to be set.

If using the projector's control panel, press the ⌃ and ⌄ buttons.
If using the remote control, press the [Select] button up and down.

The line menu item changes when a button is pressed.
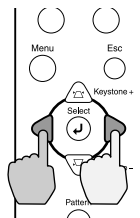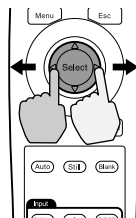
Projector   Remote control

3 Select the setting value.

If using the projector's control panel, press the ◁ and ▷ buttons.
If using the remote control, press the [Select] button to the left and right.

Projector   Remote control

4 Set other items in the same way.

Repeat steps 2 and 3 to continue making settings. To return to a previous menu level, press the [Esc] button on the projector's control panel or the remote control.
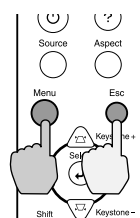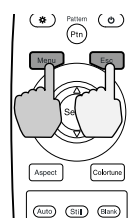
5 Exit the menu display.

Press the [Menu] or [Esc] button on either the projector's control panel or the remote control.

Projector   Remote control

If you do not press a button for 3 seconds while a line menu is displayed, the line menu disappears automatically.

Description of Functions

This section describes commonly-used functions.
"Black Level" and "White Level" adjustments are the adjustment values that are in effect before the signals are sampled by the A/D converter, and so they are adjusted to match the input signal so that they do not cause distortion. Use "Color Adjustment" to adjust the color and contrast.

Black Level Adjustment

This adjusts the brightness of dark shades. It lets you adjust dark shades without affecting the brightness of light shades.
Use the "Black Level" item in the "Video" menu to change the setting. (p.25)

Brightness

When adjusted to the + side

When adjusted to the - side

Input signal
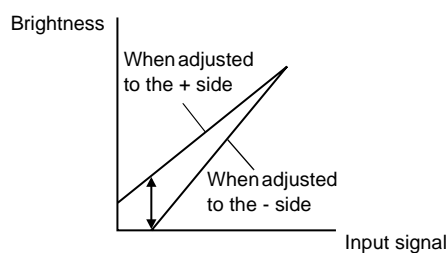
If adjusted to the + side, the luminosity of dark scenes increases and different tones become clearer, but contrast is reduced.

If adjusted to the - side, the brightness of dark shades is reduced and images with greater contrast are obtained, but differences in dark areas become less distinct.

White Level Adjustment

This adjusts the brightness of light shades. It lets you adjust light shades without affecting the brightness of dark shades.
Use the "White Level" item in the "Video" menu to change the setting. (p.25)

Brightness

When adjusted to the + side

When adjusted to the - side

Input signal
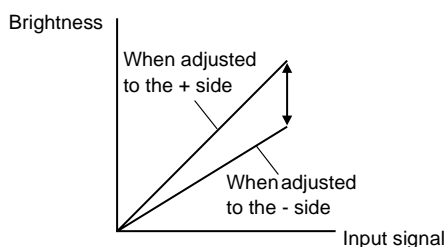
If adjusted to the + side, the luminosity of light scenes increases and contrast become clearer, but differences in light tones are reduced.

If adjusted to the - side, differences in light areas become more distinct, but contrast is reduced.

Color Adjustment

This adjusts the hues of light shades to the desired hues.
Modes for adjusting the Color Temperature➤ and for adjusting each individual R/G/B setting are available.
Use the "Color Temp" item in the "Video" menu to change the setting. (p.26, 28)

Color temperature setting

Flesh tone adjustment

6 Green
5
4
Red 3 White Blue
2
Low 1
(5000 K)
0 Purplish

Color Temperature High (10000 K)
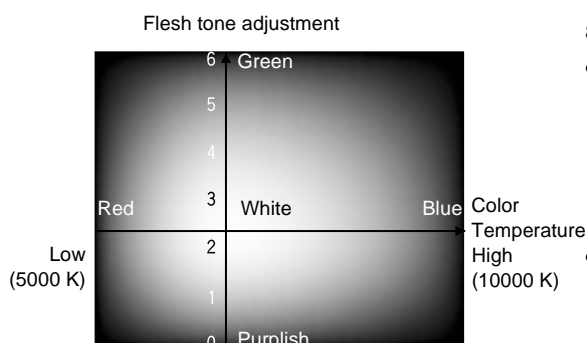
This mode can be used to adjust the color temperature and flesh tones.

- The "Color Temp." setting allows lighter colors to be adjusted so that they range from having a red tinge to having a blue tinge. When the color temperature is lower, the red content is greater and color tones appear softer. When the color temperature is higher, the blue content is greater and color tones appear fresher.
- The "Flesh Tone" setting adjusts the green component of image signals. If adjusted to the - side, the green component is reduced and colors appear purplish. If adjusted to the + side, the green component is increased. Adjust until the desired flesh tones are obtained.

Advanced Operations

21

Saving and Retrieving Image Quality Settings (Memory)

Up to a maximum of six adjustment values in the "Video" and "Advanced" menus can be memorize per input source, and settings for six different sources can be recorded, for a total of 36 possible settings. You can save the adjustment values for particular video scenes, and then use the memory button on the remote control to retrieve these settings at a single touch. (p.26, 28)

The following adjustment values can be stored in memory.
- Video menu:
  Black Level, White Level, Sharpness, Color, Tint, Color Mode, Color Adjustment
- Advanced menu:
  Progressive, Motion Detect, Noise Reduction, Setup Level
- Aspect ratio setting
  This is the aspect ratio that is selected using the [Aspect] button on the projector's control panel or the remote control.

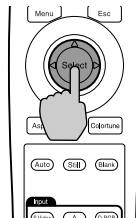### Saving Settings

Procedure

1

Projector   Remote control
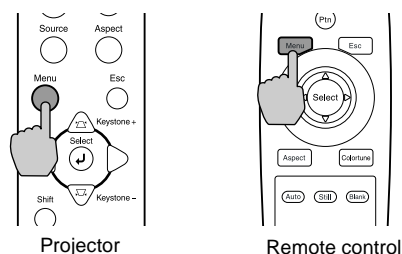
**Press the [Menu] button on either the projector's control panel or the remote control.**

The environment setting menu will be displayed, with the adjustment values appearing as are currently set.

2

| Video | Black Level | : | 0 | | + |
Advanced	White Level	:	0		+
Setting	Sharpness	:	0		+
About	Color	:	0		+
Reset All	Tint	:	0		+
	Color Mode		Select	
	Color Adjustment	Color Temp. RGB Adjust	
	Memory	: 1 2 3 4 5 6	
	Reset	Execute	

: Select : Enter
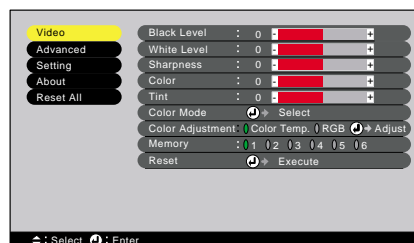
Select "Memory" from the "Video" sub-menu.

If using the projector's control panel, press the ⌃ and ⌄ buttons.
If using the remote control, tilt the [Select] button up and down.

3

Video	Black Level	:	0		+
Advanced	White Level	:	0		+
Setting	Sharpness	:	0		+
About	Color	:	0		+
Reset All	Tint	:	0		+
	Color Mode		Select	
	Color Adjustment	Color Temp. RGB Adjust	
	Memory	: 1 2 3 4 5 6	
	Reset	Execute	

: Return / : Select : Adjust
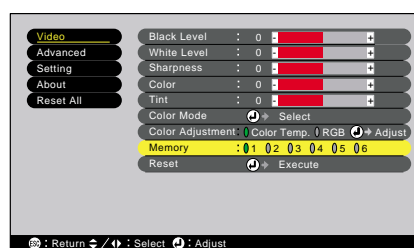
Select the memory number (1 - 6) to use for saving the settings.

If using the projector's control panel, press the ◁ and ▷ buttons.
If using the remote control, tilt the [Select] button to the left and right.
The numbers correspond to memory buttons [1] to [6] on the remote control.

4

Projector   Remote control
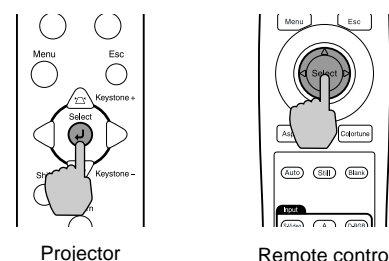
Confirm the memory setting.

Press the [Select] button on either the projector's control panel or the remote control.

Retrieving Saved Image Quality Settings

Procedure
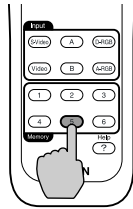
Remote control

Press one of the remote control memory buttons [1] to [6] corresponding to the image quality settings to be retrieved.

The images being projected will be adjusted according to the settings that are retrieved.

Advanced Operations

Using the Menu Functions

The environment setting menus can be used to carry out a variety of settings and adjustments. Two types of menu (full menus and line menus) can be used to make environment settings. This section describes all of the functions that are available in the environment setting menus using the full menus as examples. The menus have a hierarchical structure, with a main menu that is divided into sub-menus.

Refer to "Using the Environment Setting Menus" (p.18) for details on using the menus.

Main menu   Sub-menu

Video	Black Level	:	0	-	+
Advanced	White Level	:	0	-	+
Setting	Sharpness	:	0	-	+
About	Color	:	0	-	+
Reset All	Tint	:	0	-	+

Color Mode   ↵ → Select
Color Adjustment   : ◖Color Temp. ◖RGB ↵→ Adjust
Memory   : ◖1 ◖2 ◖3 ◖4 ◖5 ◖6
Reset   ↵ → Execute

↕ : Select ↵ : Enter
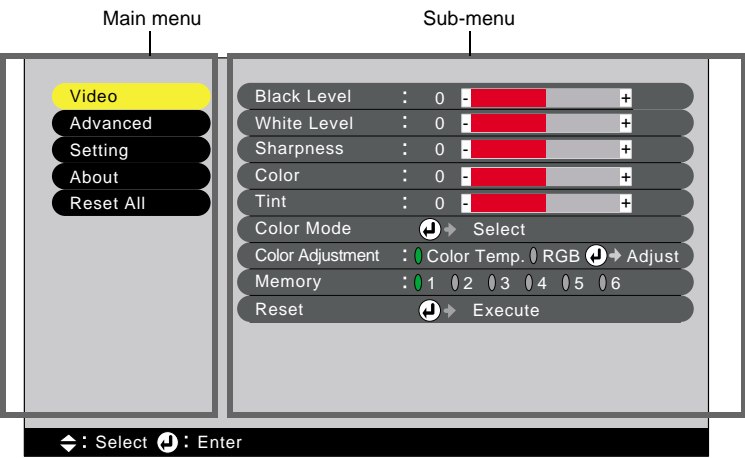
Video Menu

- "Video" menu adjustments cannot be carried out when no image signal is being input.
- The items appearing in the "Video" menu will vary depending on the input signal that is being projected. Items in menus other than the menu for the signal currently being input cannot be adjusted.

Video (InputA (YCbCr, YPbPr), InputB (YCbCr, YPbPr), S-Video, Video)

Video (InputA (YCbCr, YPbPr), InputB (YCbCr, YPbPr), S-Video, Video)

Main menu	Sub-menu	Function	Default setting
Video	Black Level	This lets you adjust dark shades without affecting the white level setting. (p.21)	0
	White Level	This lets you adjust light shades without affecting the black level setting. (p.21)	0
	Sharpness	Adjusts the image sharpness.	0
	Color	Adjusts the color intensity for the images.	0
	Tint	(Adjustment is only possible for NTSC signals.) Adjust the image tint.	0
	Color Mode	Corrects the vividness of the image color. You can select from five different quality settings depending on the surroundings. ●Dynamic :Ideal for projecting images with greater modulation and intensity. ●Theatre :Ideal for enjoying presentations such as movies which have large numbers of dark scenes. ●Natural :Ideal for enjoying presentations in a natural atmosphere. ●PC :Ideal for use in making images as bright as possible when projecting computer images. ●sRGB :Images conform to the sRGB standard.	Dynamic

Advanced Operations

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Main menu	Sub-menu	Function	Default setting
Video	Color Adjustment	Only one of the following settings can be made at any one time. It is not possible for both settings to be enabled at the same time. Color Temp.▶ setting (p.21) ●Color Temp. :Allows lighter colors to be adjusted so that they range from having a red tinge to having a blue tinge. When the color temperature is lower, the red content is greater and color tones appear softer. When the color temperature is higher, the blue content is greater and color tones appear fresher. ●Flesh tone adjustment:The "Flesh Tone" setting adjusts the green component of image signals. If adjusted to the - side, the colors appear purplish. If adjusted to the + side, the green component is increased. Adjust until the desired flesh tones are obtained. RGB setting (Individual adjustment mode) ●The Offset▶, Gain▶ and Gamma▶ can be adjusted separately for each RGB component. Offset adjusts coloration for darker shades, Gamma adjusts intermediate shades, and Gain adjusts brighter shades. The working of each adjustment is shown below. Offset adjustment Gain adjustment Gamma adjustment The "Color Adjustment" settings correct the digital data after the signals are sampled by the A/D converter. When the Offset setting is adjusted to the + side, dark colors can be set freely as desired. When the Gain setting is adjusted to the - side, light colors can be set freely as desired. When the Gain setting is adjusted to the + side, the brightness is automatically corrected in accordance with the setting value so that the color does not become saturated, so that an S-shaped gamma curve can be easily created. Each RGB component can be adjusted to give the desired level of coloration to dark, intermediate and light ranges.	Color Temp. : 6700K Flesh tone adjustment : 2 RGB : Offset R : 0 G : 0 B : 0 Gain R : 0 G : 0 B : 0 Gamma R : 2.2 G : 2.2 B : 2.2
	Memory	This lets you save image adjustment settings and to retrieve them by pressing the corresponding remote control memory buttons. The images being projected will be adjusted according to the settings that are retrieved. (p.22) ●The current settings are saved to a particular recording area number when that number is selected. ●The setting values that are saved to memory can be cleared by selecting "Reset All".	-
	Reset	Resets all adjustment values for the "Video" menu functions to their default settings. However, all settings that are stored in memory are retained. ●Press the [Select] on either the projector's control panel or the remote control to display the confirmation screen, and select Yes. ●Select "Reset All" to return all menu settings to their default settings. (p.32)	-

Computer (D-RGB/A-RGB DVI-I, InputB (A-RGB))

A(Analog)-RGB
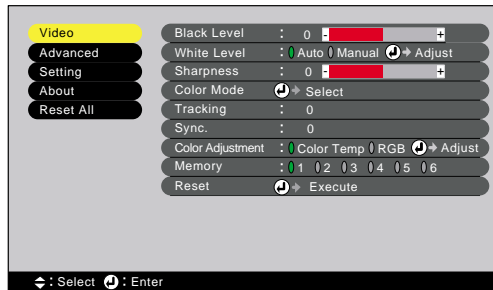
D(Digital)-RGB

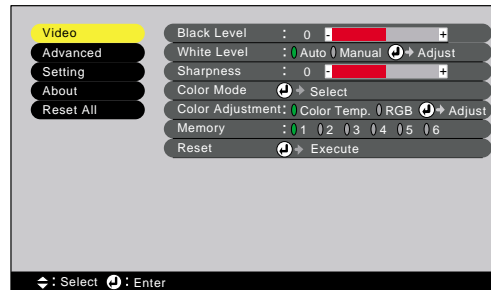| Main menu	Sub-menu	Function	Default setting
Video	Black Level	This lets you adjust dark shades without affecting the white level setting. (p.21)	0
	White Level	This lets you adjust light shades without affecting the black level setting. (p.21) When set to "Auto", the black & white extension function operates to emphasize the gradation differences (color densities) when projecting images in dark or light environments, in order to make the images easier to see.	Auto
	Sharpness	Adjusts the image sharpness.	0
	Color Mode	Corrects the vividness of the image color. You can select from five different quality settings depending on the surroundings. ●Dynamic :Ideal for projecting images with greater modulation and intensity. ●Theatre :Ideal for enjoying presentations such as movies which have large numbers of dark scenes. ●Natural :Ideal for enjoying presentations in a natural atmosphere. ●PC :Ideal for use in making images as bright as possible when projecting computer images. ●sRGB▶ :Images conform to the sRGB standard.	PC
	Tracking▶	(A-RGB and InputB (A-RGB) only) Adjusts computer images when vertical stripes appear in the images.	0
	Sync.▶	(A-RGB and InputB (A-RGB) only) Adjusts computer images when flickering, fuzziness or interference appear in the images.	0

Advanced Operations

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Main menu	Sub-menu	Function	Default setting
Video	Color Adjustment	Only one of the following settings can be made at any one time. It is not possible for both settings to be enabled at the same time. Color Temp.▶ setting (p.21) ●Color Temp. :Allows lighter colors to be adjusted so that they range from having a red tinge to having a blue tinge. When the color temperature is lower, the red content is greater and color tones appear softer. When the color temperature is higher, the blue content is greater and color tones appear fresher. ●Flesh tone adjustment:The "Flesh Tone" setting adjusts the green component of image signals. If adjusted to the - side, the colors appear purplish. If adjusted to the + side, the green component is increased. Adjust until the desired flesh tones are obtained. RGB setting (Individual adjustment mode) ●The Offset▶, Gain▶ and Gamma▶ can be adjusted separately for each RGB component. Offset adjusts coloration for darker shades, Gamma adjusts intermediate shades, and Gain adjusts brighter shades. The working of each adjustment is shown below. Offset adjustment — Brightness — When adjusted to the + side — When adjusted to the - side — Input signal Gain adjustment — Brightness — When adjusted to the + side — When adjusted to the - side — Input signal Gamma adjustment — Brightness — When adjusted to the + side — When adjusted to the - side — Input signal The "Color Adjustment" settings correct the digital data after the signals are sampled by the A/D converter. When the Offset setting is adjusted to the + side, dark colors can be set freely as desired. When the Gain setting is adjusted to the - side, light colors can be set freely as desired. When the Gain setting is adjusted to the + side, the brightness is automatically corrected in accordance with the setting value so that the color does not become saturated, so that an S-shaped gamma curve can be easily created. Brightness — Input signal Each RGB component can be adjusted to give the desired level of coloration to dark, intermediate and light ranges.	Color Temp. : 7500K Flesh tone adjustment : 5 RGB : Offset R : 0 G : 0 B : 0 Gain R : 0 G : 0 B : 0 Gamma R : 2.2 G : 2.2 B : 2.2
	Memory	This lets you save image adjustment settings and to retrieve them by pressing the corresponding remote control memory buttons. The images being projected will be adjusted according to the settings that are retrieved. (p.22) ●The current settings are saved to a particular recording area number when that number is selected. ●The setting values that are saved to memory can be cleared by selecting "Reset All".	-
	Reset	Resets all adjustment values for the "Video" menu functions to their default settings. However, all settings that are stored in memory are retained. ●Press the [Select] on either the projector's control panel or the remote control to display the confirmation screen, and select "Yes". ●Select "Reset All" to return all menu settings to their default settings. (p.32)	-

Advanced Menu

Main menu	Sub-menu	Function	Default setting
Advanced	Progressive	(Can only be adjusted for 525i and 625i image signals) Changes signals from Faroudja's interlaced▶▶ mode to progressive (IP) conversion mode. ●OFF :Progressive (IP) conversion is carried out for the screens in each field. It is designed for use when viewing images with large amounts of movement. The DCDi function▶▶ does not operate. ●Video :Turns off the Film judgment function▶▶. The DCDi function operates. ●Film/Auto :This setting should normally be used. The projector automatically determines whether the signal source is a film source or not. If the source is a film source, the 3-2 pull-down function▶▶ operates so that film images which match the original are reproduced. The DCDi function operates.	Film/Auto
	Motion Detect	(Can only be adjusted for 525i and 625i image signals) Switches the three-dimensional Y/C separation function▶▶ and the operating mode for progressive (IP) conversion depending on whether the images are moving quickly or slowly. If a lower setting is used, flickering is reduced and images become sharper and more distinct. This mode is ideally suited for viewing still images. If a larger setting is used, images are projected more smoothly with less jerkiness. This mode is ideally suited for viewing moving images. Adjust to suit the type of images being viewed.	3
	Noise Reduction	(Can only be adjusted for 525i and 625i image signals) Reduces image interference and makes the image quality softer. Two modes are available. Use the setting that best suits the images being viewed. It is recommended that you set this function to OFF when viewing images sources such as DVDs which are relatively free from interference.	OFF
	Position	(Adjustment is not possible when D-RGB signals are being input.) Moves the image display position vertically and horizontally. ●Press the [Select] on either the projector's control panel or the remote control, and make the adjustment using the display position adjustment screen that appears.	Depends on connection
	Video Signal	(Adjustment is only possible when composite or S-Video signals are being input.) Sets the video signal format. ●Press the [Select] on either the projector's control panel or the remote control, and select the setting using the menu that appears. ●When set to "Auto", the video signal format is set automatically, but if projecting signals in N-PAL format, the setting needs to be made manually.	Auto
	Input A	(Can only be adjusted for 525i and 625i input signals) Selects the type of signal being input to the Input A port.	YCbCr

Advanced Operations

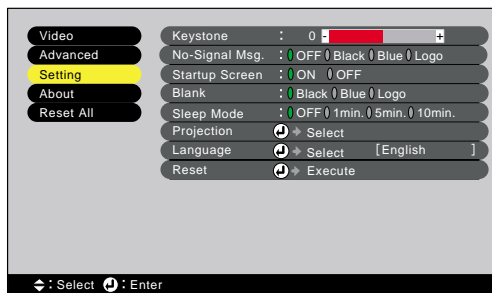| Main menu	Sub-menu	Function	Default setting
Advanced	Input B	Selects the type of signal being input to the Input B port.	RGB
	Setup Level	(Adjustment is only possible when composite, S-Video, 525i/p or 625i/p signals are being input.) When connecting equipment designed for use within Japan, this setting does not need to be changed. If using equipment designed for use outside Japan that has different black level (setup level) settings, use this function to obtain correct images. Check the specifications of the connected equipment when changing this setting.	0%
	Reset	Returns the adjustment values in the "Advanced" menu to the default values. ●Press the [Select] on either the projector's control panel or the remote control to display the confirmation screen, and select "Yes". ●Select "Reset All" to return all menu settings to their default settings. (p.32)	-

Setting Menu

Main menu	Sub-menu	Function	Default setting
Setting	Keystone	●Corrects keystone distortion in images. (p.11) ●When keystone correction is carried out, the projected image will become smaller. ●The keystone correction settings are memorized, so that if you change the position or angle of the projector, you may need to readjust the keystone correction setting. ●If the images become uneven in appearance after keystone correction is carried out, decrease the "Sharpness" setting.	0
	No-Signal Msg.	Sets the screen status when no video signal is being input. ●OFF :Screen is completely black. ●Black :Screen is completely black and a no signal message appears. ●Blue :Screen is completely blue and a no signal message appears. ●Logo :The user's logo is displayed and a no signal message appears.	Blue
	Startup Screen	Sets whether the startup screen is displayed or not.	ON
	Blank	Sets the screen status when the [Blank] button on the remote control is pressed. The screen status can be selected from "Blue", "Black" or "Logo".	Black
	Sleep Mode	Use this function if you would like the projector's power to switch off automatically when image signals stop being input from the connected equipment. Setting value range : OFF, 1 minutes, 5 minutes, 10 minutes ●When set to "ON": If the connected equipment has a timer off function, and this function operates to stop the image signal from being input to the projector, the projector's lamp also turns off automatically. This can be used to ensure that the lamp turns off even if the viewer falls asleep while viewing. ●When sleep mode has been activated so that the projector is in standby mode, the lamp will not automatically turn back on again even if a image signal is input once more. Press the [Power] button on either the remote control or the projector's control panel to turn the power back on.	OFF

Main menu	Sub-menu	Function	Default setting
Setting	Projection	Selects the projection method in accordance with the projector and screen setting-up method. ●Front :Projection from the front of the screen ●Front/Ceiling :Projection from the front of the screen with the projector installed to the ceiling (upside down) ●Rear :Projection from the rear of the screen ●Rear/Ceiling :Projection from the rear of the screen with the projector installed to the ceiling (upside down)	Front
	Language	Sets the language for message, menu and help displays. ●Press the [Select] on either the projector's control panel or the remote control, and select the language from the selection menu that appears.	English
	Reset	Returns the adjustment values in the "Setting" menu to the default values. ●Press the [Select] on either the projector's control panel or the remote control to display the confirmation screen, and select "Yes". ●Select "Reset All" to return all menu settings to their default settings. (p.32)	-

About Menu

- The "About" menu displays the settings for the input source for the images being projected, and also shows the lamp status.
- The "Lamp" shows times between 0 and 10 hours as 0H. Times greater than 10 hours appear in units of one hour.

Video (InputA (YCbCr, YPbPr), InputB (YCbCr, YPbPr), S-Video, Video)

Video (InputA (YCbCr, YPbPr), InputB (YCbCr, YPbPr), S-Video, Video)

Main menu	Sub-menu	Function	Default setting
About	Lamp	Displays the cumulative lamp operating time. When the lamp warning period is reached, the display characters appear in red.	0H
	Reset Lamp Timer	Initializes the lamp operating time when the lamp is replaced. When this command is selected, the cumulative lamp operating time is reset to the initial default value.	-
	Video Source	Displays the image source which is currently being projected.	Depends on connection
	Video Signal	Displays the video signal format.	Auto

Advanced Operations

31

Computer (D-RGB/A-RGB DVI-I, InputB (A-RGB))

Computer

```
Video            Lamp              :    0H
Advanced         Reset Lamp Timer  ♪→  Execute
Setting          Video Source      :
About            Input Signal      :
Reset All        Frequency         :  H     kHz
                                   :  V     Hz
                 SYNC Polarity      :  H
                                   :  V
                 SYNC Mode          :
                 Resolution         :      x
                 Refresh Rate       :      Hz

   ♦ : Select  ♪ : Enter
```

Main menu	Sub-menu	Function	Default setting
About	Lamp	Displays the cumulative lamp operating time. When the lamp warning period is reached, the display characters appear in red.	0H
	Reset Lamp Timer	Initializes the lamp operating time when the lamp is replaced. When this command is selected, the cumulative lamp operating time is reset to the initial default value.	-
	Video Source	Displays the image source which is currently being projected.	Depends on connection
	Input Signal	Displays the input signal settings.	-
	Frequency	Displays the horizontal scanning frequency.	-
	SYNC Polarity	Displays the synchronization▶▶ polarity.	-
	SYNC Mode	Displays the synchronization attributes.	-
	Resolution	Displays the input resolution.	-
	Refresh Rate▶▶	Displays the refresh rate.	-

Reset All Menu

```
Video
Advanced
Setting
About
Reset All                         ♪→ Execute




   ♦ : Select  ♪ : Enter
```

Main menu	Sub-menu	Function	Default setting
Reset All	Execute	Resets all items in all environment setting menus to their default settings. ● Press the [Select] on either the projector's control panel or the remote control to display the confirmation screen, and select "Yes". ● To return the settings for items in menus such as the "Video" and "Advanced" menu to the default settings, select "Reset" in the respective sub-menus. ● The Lamp and Language settings will not return to their default settings.	-

Troubleshooting

This chapter describes troubleshooting procedures for the projector.

Using the Help

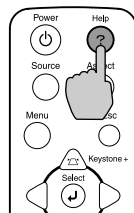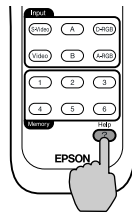If a problem occurs with the projector, the Help function uses on-screen displays to assist you in solving the problem. It uses a series of menus in a question and answer format. The questions vary depending on the type of video source.

Procedure

1

Projector   Remote control

Press the [Help] button on either the remote control or the projector's control panel.

The Help menu will be displayed.

2

Projector   Remote control

< Help Menu >

Help for the image
Language selection (Language)

If the suggested solution in Help doesn't solve the problem unplug the power from the wall outlet and contact your local dealer.

✚ : Select ↵ : Enter ❓ : Exit
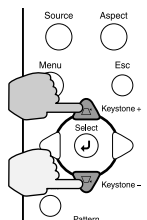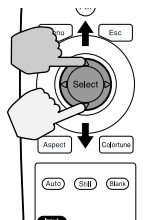
Select a menu item.

If using the projector's control panel, press the ⌃ and ⌄ buttons.
If using the remote control, tilt the [Select] button up and down.

3
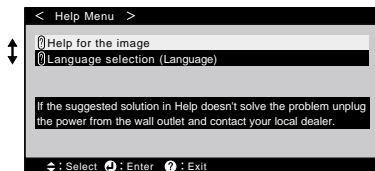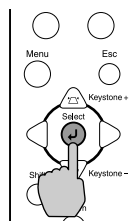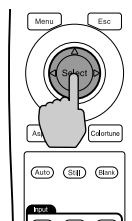
Projector   Remote control

Confirm the selection.

Press the [Select] on either the projector's control panel or the remote control to confirm the selection.
The sub-menu appears.

4

< Help Menu >

No image appears on the screen.
The image is not in focus.
The image is distorted.
The image is not displayed fully on the screen.
  (cut off/ too big/ too small/ partial)
The color of the image is abnormal.
The image is too dark.
The image is trapezoi dal.

✚ : Select ↵ : Enter ⟲ : Return ❓ : Exit
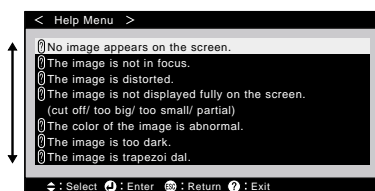
Repeat the operations in steps 2 and 3 to proceed through the menu to more detailed items.

To return to the previous menu, press the [Esc] button on either the remote control or the projector's control panel.
You can exit the Help menu at any time by pressing the [Help] button on either the projector's control panel or the remote control.

> If the Help function does not provide a solution to the problem, refer to "When Having Some Trouble" (p.35) or "When the Indicators Provide No Help" (p.37).

When Having Some Trouble

If you are having a problem with the projector, first check the projector's indicators.
The projector is provided with the following three indicators. These indicators alert you to problems with projector operation.

Operation indicator
Lamp indicator
Temperature indicator

The following tables show what the indicators mean and how to remedy problems that they indicate.

● : lit   ☀ : flashing   ○ : off

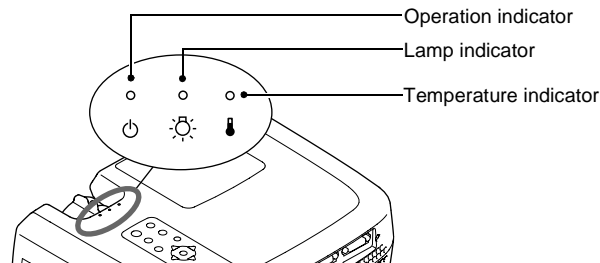| Indicator status	Projector status	Problem and remedy	Reference page
Red ● ⏻ Red ☀ ☼ Red ☀ 🌡	Internal problem	Stop using the projector, disconnect the power cord from the electrical outlet, and contact your dealer or the nearest address provided at "International Warranty Conditions" in *Safety Instructions/World-Wide Warranty Terms* included in the package.	
Red ● ⏻ ○ ☼ Red ☀ 🌡	Fan problem/Sensor problem	Stop using the projector, disconnect the power cord from the electrical outlet, and contact your dealer or the nearest address provided at "International Warranty Conditions" in *Safety Instructions/World-Wide Warranty Terms* included in the package.	
Red ● ⏻ Red ● ☼ ○ 🌡	Lamp problem	Replace the lamp with a new one. When replacing the lamp, check that the lamp and the lamp cover are securely installed. If the lamp or lamp cover is not securely installed, the projector power will not turn on.	p.46
Red ● ⏻ Red ☀ ☼ ○ 🌡	Lamp operating error	This can happen when the main power switch at the rear of the projector was turned off before the cool-down▶ period had finished the last time the projector was turned off, and it was then turned back on again before one hour had passed. When turning off the projector, wait 2 minutes. After about 2 minutes, the cooling fan will stop. When the cooling fan stops, turn off the main power switch and then turn it back on again. When the main power switch is turned back on, the projector will return to its previous state, so press the [Power] button on either the remote control or the projector's control panel to turn it back on. If the lamp operating error happens again when the power is turned back on, remove the lamp and check if the lamp is broken. If it is not broken, reinstall it. If it is broken, replace it. Then turn on the main power switch at the rear of the projector and press the [Power] button on either the remote control or the projector's control panel. If the indicators still show a problem, stop using the projector, turn off the main power switch, disconnect the power cord from the electrical outlet, and contact your dealer or the nearest address provided at "International Warranty Conditions" in *Safety Instructions/World-Wide Warranty Terms* included in the package.	p.46

Indicator status	Projector status	Problem and remedy	Reference page

Red Red	High temperature inside projector (overheating)	The lamp will turn off automatically and projection will stop. Wait for about 5 minutes without operating the projector. After 5 minutes have elapsed, the projector's cooling fan will stop. When the cooling fan stops, turn off the main power switch and then turn it back on again.
		If the projector overheats, check the following two points.
		• Is the setting-up location well ventilated?
		  Check that the air inlet and air outlet are clear, and that the projector is not positioned against a wall.
		• Is the air filter blocked with dust?
		  If the air filter is dirty, it should be cleaned.
		When the main power switch is turned back on, the projector will return to its previous state, so press the [Power] button on either the remote control or the projector's control panel to turn it back on. If the projector continues to overheat even after the above points have been checked, or if the indicators show a problem when the power is turned back on, stop using the projector, turn off the main power switch, disconnect the power cord from the electrical outlet, and contact your dealer or the nearest address provided at "International Warranty Conditions" in *Safety Instructions/World-Wide Warranty Terms* included in the package.
			Setup Guide p.44

Orange	High-speed cooling in progress	(This is not an abnormality, but if the temperature rises too high again, projection will stop automatically.) • Set the projector up in a place which is well-ventilated, and so that the air inlet and exhaust vents are clear. • Clean the air filter. * The appearance of the ⏻ indicator at this time will vary depending on the status of the projector.	*Setup Guide* p.44
Orange	Lamp will soon need to be replaced.	(No abnormality) Have a new replacement lamp ready. The lamp service life can become shorter than normal as a result of the usage conditions, and so the lamp should be replaced as soon as possible. * The appearance of the ⏻ indicator at this time will vary depending on the status of the projector.	p.45
Orange	Standby condition	(No abnormality) Projection starts when the [Power] button on either the remote control or the projector's control panel is pressed.	p.6
Green	Warm-up in progress	(No abnormality) Wait for a short while. The indicator will stop flashing and light with a green color.	p.7
Green	Projecting in progress	(No abnormality)	p.7
Orange	Cool-down in progress	(No abnormality) • Wait for a short while. The cool-down▸▸ (lamp cooling operation) period lasts for about 2 minutes. The actual time will vary depending on factors such as the ambient air temperature. • The [Power] button on either the remote control or the projector's control panel will not operate during the cool-down period. When cool-down is complete, the indicator will stop flashing and light orange. You can then use the [Power] button. • If the main power switch at the rear of the projector is turned off before cool-down is complete, wait for the lamp to cool down (normally about one hour is required) before turning the power back on again.	p.8

> • If the projector is not operating properly even though the indicators are all showing normal, refer to "When the Indicators Provide No Help" on the following page.
> • If an indicator is showing a status which does not appear in the previous tables, contact your dealer or the nearest address provided at "International Warranty Conditions" in *Safety Instructions/World-Wide Warranty Terms* included in the package.

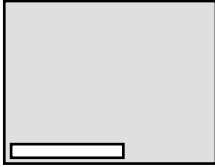# When the Indicators Provide No Help

If any of the following problems occur and the indicators do not offer a solution, refer to the pages given for each problem.

No images appear	p.37, p.38	Images appear dark	p.41
Poor image quality	p.39	Images appear green	p.41
Only part of the image is displayed (Large/small)	p.40	The remote control does not work	p.41
The image colors are not right	p.40	The power does not turn off	p.42

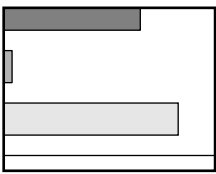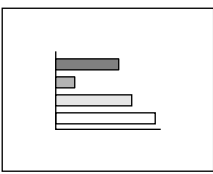| Condition |
|---|
| No images appear (Nothing at all appears) |

Probable cause		Remedy
Is the lens cover still attached?	➜	Remove the lens cover. (p.6)
Is the power cord disconnected?	➜	Check the power cable connection at the power inlet of the projector and at the wall outlet. (p.6)
Is the main power switch turned off?	➜	Turn on the main power switch at the rear of the projector. (p.6)
Was the power turned off and then straight back on again? While the ⏻ indicator is flashing orange (during cool-down▶), the [Power] button on eiher the remote control or the projector's control panel will not operate.	➜	Wait until cool-down has finished. You can then use the [Power] button on either the remote control or the projector's control panel. (p.8)
Have you pressed the [Power] button on either the remote control or the projector's control panel?	➜	Press the [Power] button on either the remote control or the projector's control panel. (p.7)
Is sleep mode active? When sleep mode has been set to "ON", the lamp turns off automatically if no operations are carried out for a set period of time while no video signal is being input. The ⏻ indicator lights orange at this time.	➜	Turn the projector power back on. To cancel the sleep mode setting, set "Sleep Mode" in the "Setting" menu to "OFF". "Setting" - "Sleep Mode" (p.30)
Is blank mode active?	➜	Press the [Blank] button on the remote control to cancel the blank function. "Setting" - "Blank" (p.30)
Is the projected image completely black? Some input images, such as screen savers, may be completely black.	➜	Cancel the screen saver, or re-check the images being input.
Is a image signal being input? If "No-Signal Msg." in the "Setting" menu has been set to "OFF", no messages will be displayed.	➜	Change the "No-Signal Msg." setting to "Black" or "Blue" for messages to be displayed. "Setting" - "No-Signal Msg." (p.30) If a message is displayed, refer to the item indicated.
Try resetting all of the current settings.	➜	"Reset All" (p.32)

Troubleshooting

Condition
No images appear (Messages do appear) "Not Suppored." message appears on the screen. "No-Signal."message appear on the screen.

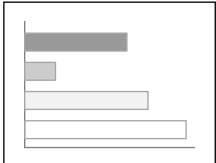| Probable cause	Remedy
Does the input signal setting match the connected source?	➜ Use the "Video Signal", "Input A" or "Input B" commands in the "Advanced" menu to select the signal format that matches the connected source. "Advanced" - "Video Signal", "Input A", "Input B" (p.29)
Has the correct image input port been selected?	➜ Press the [Source] button on the projector's control panel (or the [D-RGB], [A], [B], [Video] or [S-Video] button on the remote control) to change the image source. (p.7)
Is the power for the computer or video source turned on?	➜ Turn on the power. (p.7)
Check the mode which corresponds to the frequency of the image signals being output from the computer.	➜ Refer to the documentation provided with your computer for details on changing the resolution and frequency of the image signals being output from the computer. (p.50)
If a laptop computer or a computer with a LCD screen has been connected to the projector, it is necessary to output the image signals to the projector rather than to the screen.	➜ Normally image signals are output to only the computer's LCD screen, so you need to change the output to an external destination. For some computer models, when the image signals are output externally, they no longer appear on the LCD screen. For details, refer to the section of the documentation provided with your computer under a heading such as "External output", "Connecting an external monitor" or similar. (p.7)

		Condition
		Poor image quality • The image is fuzzy • Part of the image is out of focus • The whole image is out of focus • The image is distorted • The image contains interference

Probable cause		Remedy
Has the focus been adjusted correctly?	➜	Adjust the focus. (p.13)
Has the front adjustable foot been adjusted so that the projection angle is too big? If the projection angle is too big, the image will be out of focus vertically.	➜	Adjust the projection angle. (p.10)
Is the projector at the correct distance?	➜	The recommended distance from the projector to the screen is within 0.9 - 13 m (2.9 - 42.6 ft). Set up the projector so that the projection distance is within this range. (*Setup Guide*)
Is the projector beam perpendicular to the screen?	➜	Adjust the projection angle so that the projector beam is perpendicular to the screen. (p.10)
Is the lens dirty?	➜	Clean the lens. (p.44)
Has condensation formed on the lens? If the projector is suddenly taken from a cold environment to a warm environment, condensation may form on the lens, and this may cause the images to appear fuzzy.	➜	Turn off the power and wait for the condensation to disappear.
Does the input signal setting match the connected source?	➜	Use the "Video Signal", "Input A" or "Input B" commands in the "Advanced" menu to select the signal format that matches the connected source. "Advanced" - "Video Signal", "Input A", "Input B" (p.29)
Are the cables connected correctly?	➜	Check that all cables that are required for projection are connected correctly. (*Setup Guide*)
Is an extension cable being used? If an extension cable is used, electrical interference may increase.	➜	Use the accessory cables provided, or connect a signal amplifier and see if this helps.
Have the synchronization⧐ , tracking⧐ and display position been adjusted correctly? (When connected to a computer)	➜	Press the [Auto] button on either the remote control or the projector's control panel to adjust these settings. You can also use the environment setting menus to make the adjustment. (p.16, "Video" - "Tracking" , "Sync." p.27)
Has the correct resolution been selected? (When connected to a computer)	➜	Set the computer so that the signals that are output are compatible with this projector. Refer to the documentation provided with your computer for details on changing the settings. (p.50)

Troubleshooting

	Condition
	• Image is too large (Only part of the image is displayed) • Image is too small

Probable cause	Remedy
The display mode (<u>aspect ratio</u>➡) setting may not be selected correctly.	➡ Press the [Aspect] button on either the remote control or the projector's control panel. (p.14)
Has the "Position" setting been adjusted correctly?	➡ Use the "Position" command in the "Advanced" menu to adjust. (p.29)
Has the correct resolution been selected?	➡ Set the computer so that the signals that are output are compatible with this projector. Refer to the documentation provided with your computer for details on changing the settings. (p.50)
Change the resolution for the laptop computer or computer with a LCD screen.	➡ Change the resolution so that the image is displayed in the whole of the projection area, or set the image signal to external output only. (p.7)
Has the computer been set for dual display?	➡ If dual display has been activated in the "Display Properties" of the computer's "Control Panel", the projector will only project about half of the image on the computer screen. To display the whole of the image on the computer screen, turn off the dual display setting. Refer to the video driver manual for the computer's monitor for further details.

	Condition
	The image colors are not right

Probable cause	Remedy
Are the cables connected correctly?	➡ Check that all cables that are required for projection are connected correctly. (*Setup Guide*)
Has the image <u>contrast</u>➡ been adjusted correctly?	➡ Use the "White Level" command in the "Video" menu to adjust the contrast. "Video" - "White Level" (p.25, 27)
Has the color been adjusted correctly?	➡ Use the "Color Adjustment" command in the "Video" menu to adjust the contrast. "Video" - "Color Adjustment" (p.26, 28)
Have the color intensity and tint been adjusted correctly? (The colors may not exactly match the colors in the image on the computer screen or LCD screen, but this is normal and is not the sign of a problem.)	➡ Use the "Video" menu to adjust the "Color" and "Tint" settings "Video" - "Color", "Tint" (p.25)
Is the lamp due for replacement? If the ☼ indicator is flashing orange, it means that the lamp will soon be due for replacement. When the lamp is nearly due for replacement, the image will become darker and the tint will become poorer.	➡ Replace the lamp with a new one. (p.46, 47)
Does the input signal setting match the connected source?	➡ Use the "Video Signal", "Input A" or "Input B" commands in the "Advanced" menu to select the signal format that matches the connected source. "Advanced" - "Video Signal", "Input A", "Input B" (p.29)

Condition
Images appear dark
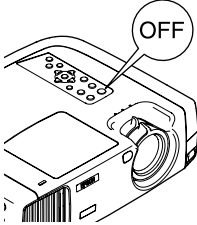
| Probable cause	Remedy
Is the lamp due for replacement? If the ☼ indicator is flashing orange, it means that the lamp will soon be due for replacement. When the lamp is nearly due for replacement, the image will become darker and the tint will become poorer.	→ Replace the lamp with a new one. (p.46, 47)

Condition
Images appear green

Probable cause	Remedy
Do the settings for component video▸▸ input signals match the signals from the connected device? If the YCbCr or YPbPr settings are incorrect, the images may appear greenish.	→ Use the "Input A" or "Input B" commands in the "Advanced" menu to select the signal format that matches the connected source. "Advanced" - "Input A" , "Input B" (p.29)

Condition
The remote control does not work

Probable cause	Remedy
Is the remote control being pointed at the right angle?	→ The operating angle for the remote control is approximately 30° horizontally and approximately 30° vertically. Use the remote control within these ranges. (*Setup Guide*)
Is the remote control too far from the projector?	→ The operating distance for the remote control is approximately 10 m (30 ft.). Use the remote control within this distance. (*Setup Guide*)
Is direct sunlight or strong light from fluorescent lamps shining onto the remote control light-receiving area?	→ Avoid using projector in places where the remote control light-receiving area is exposed to strong light.
Are there batteries in the remote control?	→ Insert batteries into the remote control. (*Setup Guide*)
Are the batteries dead?	→ Replace the batteries with new ones. (*Setup Guide*)
Have the batteries been inserted correctly?	→ Insert the batteries so that they face in the correct direction. (*Setup Guide*)

Troubleshooting

Condition

The power does not turn off (after the [Power] button is pressed)

Probable cause	Remedy
Is the ⏻ indicator still orange? This projector is designed so that the ⏻ indicator remains lit even when after the power has been turned off.	➜ When the main power switch at the rear of the projector is turned off, the ⏻ indicator switches off.
Is the fan still operating? After the [Power] button on either the remote control or the projector's control panel is pressed to turn off the power, the <u>cool-down</u>⏵⏵ period starts.	➜ After the cool-down period is complete, the ⏻ indicator changes to a steady orange, and you can then turn off the main power switch at the rear of the projector. * The cool-down period lasts for about 2 minutes. The actual time will vary depending on factors such as the ambient air temperature.

Appendices

This chapter provides information on maintenance procedures to ensure the best level of performance for the projector for a long time.

Maintenance

This section describes maintenance tasks such as cleaning the projector and replacing consumable parts.

Cleaning

You should clean the projector if it becomes dirty or if the quality of projected images starts to deteriorate.

> ⓘ Be sure to read the separate *Safety Instructions/World-Wide Warranty Terms* for details on safe handling of the projector during cleaning.

Cleaning the Projector Case

Clean the projector case by wiping it gently with a soft cloth.
If the projector is particularly dirty, moisten the cloth with water containing a small amount of neutral detergent, and then firmly wring the cloth dry before using it to wipe the projector case. Then wipe the case again with a soft, dry cloth.

> ⓘ Do not use volatile substances such as wax, alcohol or thinner to clean the projector case. These can cause the case to warp and make the coating finish peel off.

Cleaning the Lens

Use a commercially-available air blower, or use a lens cleaning paper to gently wipe the lens.

> ⓘ Do not rub the lens with harsh materials or subject the lens to shocks, as it can easily become damaged.

Cleaning the Air Filter

If the air filter becomes clogged with dust, it can cause overheating and damage the projector.
Stand up the projector in order to prevent dust getting inside the projector, and then use a vacuum cleaner to clean away the dust from the air filter.
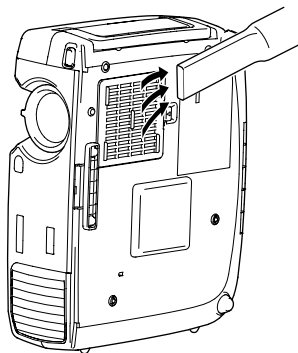
> 💡 • If the air filter is difficult to clean or if it is broken, it should be replaced. Contact your dealer for a spare air filter.
> • Replacement lamps are provided with a spare air filter. The air filter should also be replaced when the lamp is replaced.

Replacing Consumables

This section describes how to replace the lamp and the air filter.

Lamp Replacement Period

It is time to replace the lamp when:

- The message "Lamp Replace" appears on the screen when projection starts.

The message appears for 30 seconds, and disappears again after 30 seconds have passed.
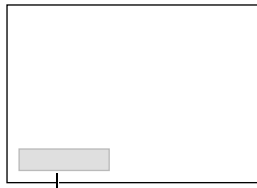
A message will be displayed.

- The ☼ indicator flashes orange or lights red.
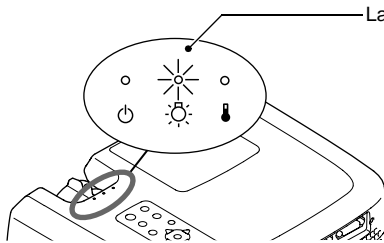
Lamp indicator flashes orange or lights red.

- The projected image gets darker or starts to deteriorate.

- In order to maintain the brightness and quality of the projected images, replace the lamp as soon as possible after the warning message appears.
- The replacement warning message is set to appear after 2900 hours of lamp use in order to maintain the brightness and quality of the projected images. If you continue to use the lamp after this period, the possibility of the lamp breaking becomes greater. When the lamp replacement message appears, replace the lamp with a new one as soon as possible, even if it is still working.
- The warning message appears after 2900 hours of use, but the actual life of each individual lamp will vary depending on the characteristics of the lamp and on the way it has been used. Some lamps may stop operating before 2900 hours of use, so you should always have a spare lamp ready in case.
- When the lamp replacement warning message appears, the user's logo will not appear even if the "Start-up screen" setting is "ON".
- Contact your dealer for a spare lamp.

Appendices

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Replacing the Lamp

> (!) • If the lamp stops working and needs to be replaced, there is the danger that the lamp may break when handled.
> If replacing the lamp of a projector which has been installed to the ceiling, you should remove the projector from the ceiling before replacing the lamp. If the projector cannot be removed from the ceiling, you should always assume that the lamp is broken and handle it with extreme care during removal. Furthermore, you should stand to the side of the projector, not underneath it.
> • Wait until the lamp has cooled down sufficiently before opening the lamp cover. After the cool-down▸ period has finished, it takes approximately a further 30 minutes for the lamp to be cool enough.

Procedure
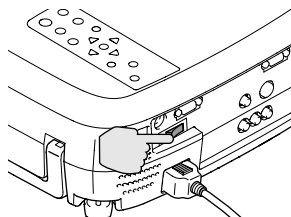
1 **Turn off the main power switch at the rear of the projector. (p.8)**
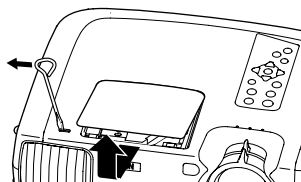
2 **Wait until the lamp has cooled down, and then remove the lamp cover.**

After the cool-down period has finished, it takes approximately a further 30 minutes for the lamp to be cool enough.
Use the screwdriver that is provided with the replacement lamp to slide the lamp cover opening switch so that the lamp cover lifts up. Hold the raised section of the lamp cover and then slide it forward to remove it from the projector.
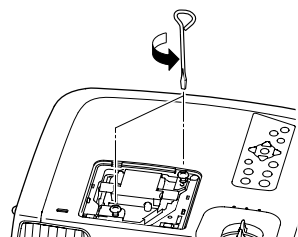
3 **Loosen the two lamp fixing screws.**

Use the screwdriver that is supplied with the replacement lamp to loosen the two lamp fixing screws that are securing the lamp to the projector.
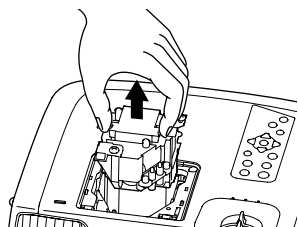
4 **Take out the lamp.**

Hold the lamp by the two recesses on the side to lift it up and out from the projector.
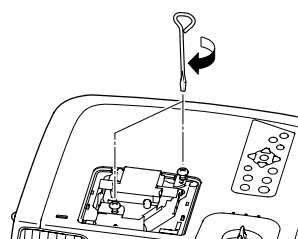
5 **Install the new lamp.**

Hold the lamp so that it faces the correct way to fit into the projector, and then insert the lamp until it clicks into place and tighten the two fixing screws.

6
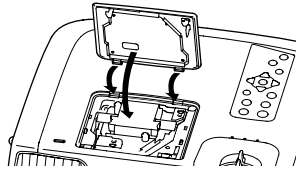
Install the lamp cover.

Insert the two cover tabs into the projector, and then press the other side of the lamp cover until it clicks into place.

- Install the lamp securely. If the lamp cover is removed, the lamp turns off automatically as a safety precaution. Moreover, the lamp will not turn on if the lamp or the lamp cover is not installed correctly.
- Replacement lamps are provided with a spare air filter. The air filter should also be replaced when the lamp is replaced.
- Dispose of used lamps properly in accordance with your local regulations.

Resetting the Lamp Operating Time

The projector has a built-in counter which keeps track of the lamp operating time. When the cumulative operating time reaches a certain point, it causes the replacement warning message to be displayed. Therefore, the counter needs to be reset after the lamp has been replaced with a new one. You can do this using the projector menu.

Do not reset the lamp operating time except after the lamp has been replaced, otherwise the lamp replacement period will not be indicated correctly.

Procedure

1
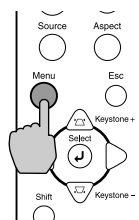
Projector   Remote control
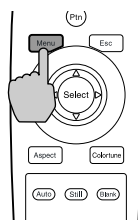
Press the [Menu] button on either the remote control or the projector's control panel.

The environment setting menu will be displayed.

2

Lamp	: 2900H
Reset Lamp Timer	↵ ⬩ Execute
Video Source	:
Video Signal	:

Select "Reset Lamp Timer" from the "About" menu.

Press the [Select] on either the projector's control panel or the remote control.

3

Reset Lamp Timer

Execute?

Yes   No

Reset the lamp operating time.

Select "Yes", and then press the [Select] on either the projector's control panel or the remote control.

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Replacing the Air Filter

Procedure
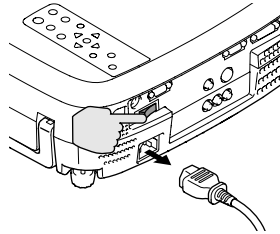
1   **Turn off the power switch at the rear of the projector, and then disconnect the power cord. (p.8)**
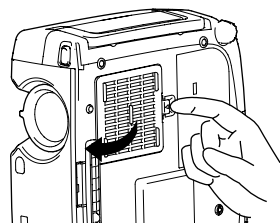
2   **Put your finger into the recess in the air filter hook, and lift up the air filter to remove it.**

In order to prevent any dust on the air filter from getting into the projector, be sure to stand up the projector so that the handle is at the top.
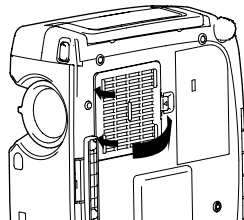
3   **Install the new air filter.**

First insert the tabs, and then press down on the opposite side until it clicks into place.

Dispose of used air filters properly in accordance with your local regulations.

Optional Accessories

The following optional accessories are available for purchase if required. This list of optional accessories is current as of February 2002. Details of accessories are subject to change without notice.

Spare lamp	**ELPLP17**
Use as a replacement for spent lamps.	
Portable screen (50 inch)	**ELPSC06**
A compact screen which can be carried easily.	
60 inch screen	**ELPSC07**
80 inch screen	**ELPSC08**
Component video cable	**ELPKC19**
(9.8 ft (3 m) - for mini D-Sub 15-pin/RCA x 3)	
Use to connect a component video source.	
Computer cable	**ELPKC02**
(1.8 m (6 ft) - for mini D-Sub 15-pin/mini D-Sub 15-pin)	
Use to connect the projector to a computer when you would like to use UXGA▶ display resolution.	
Computer cable	**ELPKC09**
(3 m (9.8 ft) - for mini D-Sub 15-pin/mini D-Sub 15-pin)	
Computer cable	**ELPKC10**
(20 m (65.6 ft) - for mini D-Sub 15-pin/mini D-Sub 15-pin)	
Use this extension cable if the accessory computer cable is too short.	
Digital video cable	**ELPKC20**
(3 m (9.8 ft) - DVI-D male-male)	
DVI▶ cable for connecting the projector to a computer with a digital RGB output interface.	

Digital video cable	**ELPKC21**
(3 m (9.8 ft) - for DVI-D/DFP 20-pin)	
DFP▶ cable for connecting the projector to a computer with a digital RGB output interface.	
DVI analog cable	**ELPKC25**
(3 m (9.8 ft) - for DVI-I/mini D-Sub 15-pin)	
Use to connect the projector to connect two computers with analog RGB output to the projector.	
Ceiling mount *	**ELPMB07**
Use when installing the projector to a ceiling.	
Ceiling plate *	**ELPFC03**
Pipe 370 (370 mm (14.57 inches)/silver)*	**ELPFP04**
Pipe 570 (570 mm (22.44 inches)/silver)*	**ELPFP05**
Pipe 770 (770 mm (30.31 inches)/silver)*	**ELPFP06**
Use when installing the projector to a high ceiling or a ceiling with veneer panels.	
Image presentation camera	**ELPDC02**
	ELPDC03
Use when projecting books, OHP films and slides.	
Hard travel case	**ELPKS26**
Soft carrying case	**ELPKS27**
Use this case if you need to carry the projector by hand.	

*A special method of installation is required in order to suspend the projector from the ceiling. Please contact the place of purchase if you would like to use this installation method.

List of Supported Signal Resolutions

Component Video Input

Units: dots

Signal	Resolution	Aspect				
		Normal (Default)	Squeeze	Zoom	Through	Squeeze Through
SDTV▶▶ (525i, 60Hz)	640 × 480 640 × 360 (When zoomed)	960 × 720 (4:3 aspect)	1280 × 720 (16:9 aspect)	1280 × 720 (16:9 aspect)	590 × 442 (4:3 aspect)	786 × 442 (16:9 aspect)
SDTV (625i, 50Hz)	768 × 576 768 × 432 (When zoomed)	960 × 720 (4:3 aspect)	1280 × 720 (16:9 aspect)	1280 × 720 (16:9 aspect)	700 × 525 (4:3 aspect)	934 × 525 (16:9 aspect)
SDTV (525p)	640 × 480 640 × 360 (When zoomed)	960 × 720 (4:3 aspect)	1280 × 720 (16:9 aspect)	1280 × 720 (16:9 aspect)	590 × 442 (4:3 aspect)	786 × 442 (16:9 aspect)
SDTV (625p)	768 × 576 768 × 432 (When zoomed)	960 × 720 (4:3 aspect)	1280 × 720 (16:9 aspect)	1280 × 720 (16:9 aspect)	700 × 525 (4:3 aspect)	934 × 525 (16:9 aspect)
HDTV▶▶ (750p) 16:9	1280 × 720	1280 × 720 (16:9 aspect)	–	–	1178 × 664 (16:9 aspect)	–
HDTV(1125p)16:9	1920 × 1080	1280 × 720 (16:9 aspect)	–	–	886 × 498 (16:9 aspect)	–

Composite Video/S-Video Input

Units: dots

Signal	Resolution	Aspect				
		Normal (Default)	Squeeze	Zoom	Through	Squeeze Through
TV (NTSC)	640 × 480 640 × 360 (When zoomed)	960 × 720 (4:3 aspect)	1280 × 720 (16:9 aspect)	1280 × 720 (16:9 aspect)	590 × 442 (4:3 aspect)	786 × 442 (16:9 aspect)
TV (PAL, SECAM)	768 × 576 768 × 432 (When zoomed)	960 × 720 (4:3 aspect)	1280 × 720 (16:9 aspect)	1280 × 720 (16:9 aspect)	700 × 525 (4:3 aspect)	934 × 525 (16:9 aspect)

RGB Input

Units: dots

Signal	Resolution	Aspect		
		Normal (Default)	Zoom	Through
PC98	640 × 400	1152 × 720	–	640 × 400
EGA	640 × 350	1280 × 700	–	640 × 350
VGA▶ 60 *, SDTV (525p)	640 × 480 640 × 360 (When zoomed)	960 × 720	1280 × 720	640 × 480
VESA 72/75/85, iMac*1	640 × 480 640 × 360 (When zoomed)	960 × 720	1280 × 720	640 × 480
SVGA▶ 56/60*/72/75/85/, iMac*1	800 × 600 800 × 450 (When zoomed)	960 × 720	1280 × 720	800 × 600
XGA▶ 43i/60*/70/75/85, iMac*1	1024 × 768 1024 × 576 (When zoomed)	960 × 720	1280 × 720	–
1152 × 864 70/75/85	1152 × 864 1152 × 648 (When zoomed)	960 × 720	1280 × 720	–
QVGA 60*/75/85	1280 × 960 1280 × 720 (When zoomed)	960 × 720	1280 × 720	–
SXGA▶ 43i/60*/75/85	1280 × 1024 1280 × 720 (When zoomed)	900 × 720	1280 × 720	–
MAC13"	640 × 480	960 × 720	–	640 × 480
MAC16"	832 × 624	960 × 720	–	832 × 624
MAC19"	1024 × 768	960 × 720	–	–
MAC21"	1152 × 870	954 × 720	–	–
SDTV▶ (525i, 60Hz)	640 × 480 640 × 360 (When zoomed)	960 × 720	1280 × 720	590 × 442
SDTV (625i, 50Hz)	768 × 576 768 × 432 (When zoomed)	960 × 720	1280 × 720	700 × 525
SDTV (625p)	768 × 576 768 × 432 (When zoomed)	960 × 720	1280 × 720	700 × 525
HDTV▶ (750p)	1280 × 720	1280 × 720	–	1178 × 664
HDTV (1125i, 1125p)	1920 × 1080	1280 × 720	–	886 × 498

* indicates resolutions that are compatible with both analog and digital formats.

*1 This connection is not possible for models which are not equipped with a VGA output port.

Appendices

Specifications

Product name	EMP-TW100 multimedia projector
Dimensions	348 (W) x 104 (H) x 274 (D) mm (13.7 (W) x 4.09 (H) x 10.79 (D) inches) (not including protruding parts)
Panel size	0.87 inches
Display method	Polysilicon TFT active matrix
Drive method	Full-line 12-phase block sequential writing
Resolution	921,600 pixels (1280 (W) x 720 (H) dots) x 3
Focus adjustment	Manual
Zoom adjustment	Manual (approx. 1:1.35)
Lamp (light source)	UHE lamp, 150 W, Model No.: ELPLP17
Power supply	100 – 120 VAC, 2.7A 200 – 240 VAC, 1.3A 50/60 Hz
Operating temperature	+5°C – +35°C (41°F - 95°F) (No condensation)
Storage temperature	-10°C – +60°C (14°F - 140°F) (No condensation)
Weight	Approx. 4.2 kg (9.3 lbs)

Connectors			
	A-RGB/D-RGB DVI-I	1	DVI-I
	InputA	1	3RCA pin jack
	InputB	1	Mini D-Sub 15-pin (female)
	Video	1	RCA pin jack
	S-Video	1	Mini DIN 4-pin
	RS-232C	1	D-Sub 9-pin (male)
	Trigger	1	3.5 mm mini jack

Safety

USA
  UL1950 3rd Edition
Canada
  CSA C22.2 No.950 -95 (cUL)
European Community
  The Low Voltage Directive (73/23/EEC)
    IEC60950 2nd Edition, +Amd.1, +Amd.2, +Amd.3, +Amd.4

EMC

USA
  FCC 47CFR Part15B Class B (DoC)
Canada
  ICES-003 Class B

European Community
  The EMC Directive (89/336/EEC)
    EN55022, 1998 Class B
    EN55024, 1998
      IEC61000-4-2, IEC61000-4-3, IEC61000-4-4, IEC61000-4-5,
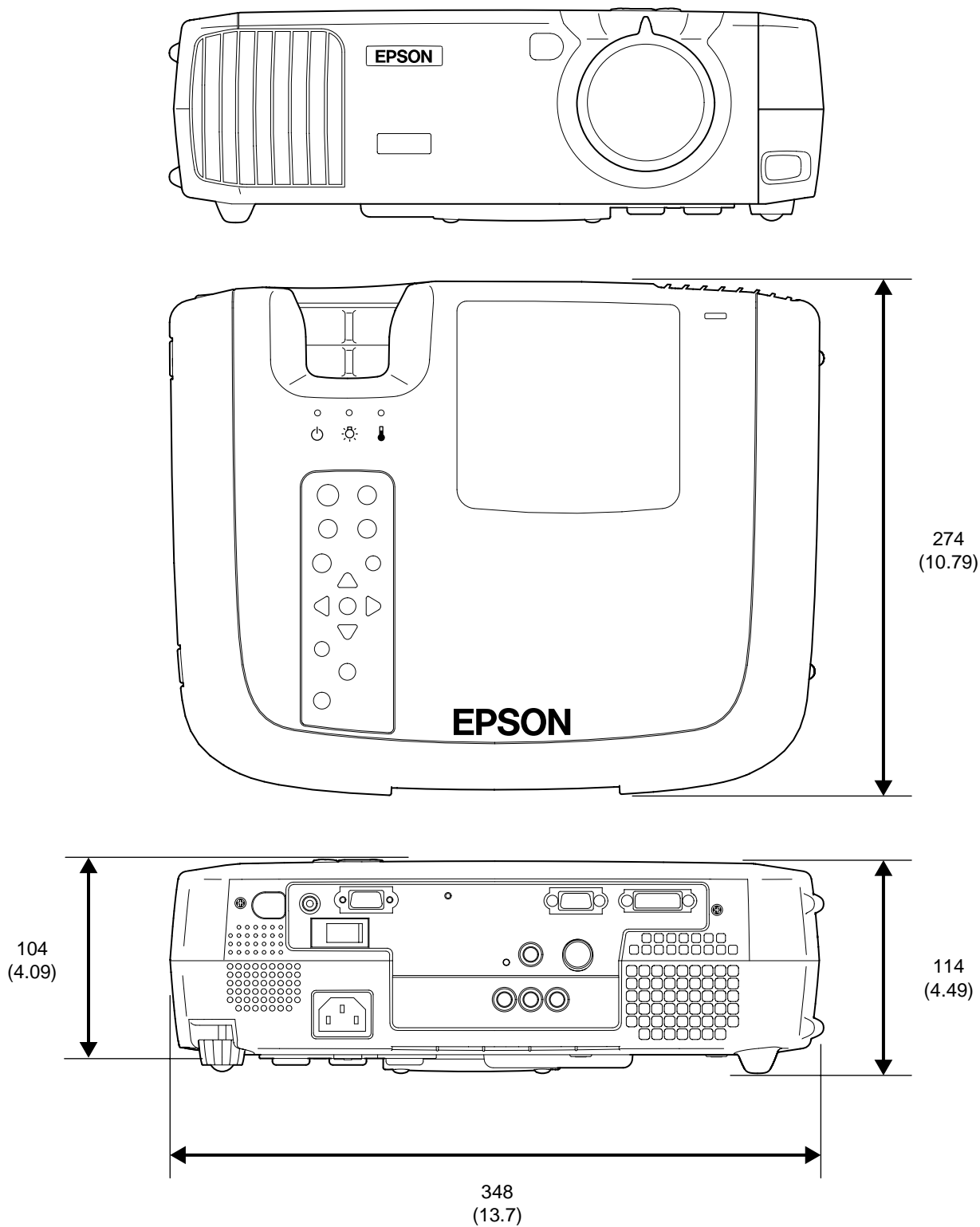   IEC61000-4-6, IEC61000-4-8, IEC61000-4-11,
      IEC61000-3-2, IEC61000-3-3

Australia/New Zealand
  AS/NZS 3548:1995, A1:1997, A2:1997 Class B
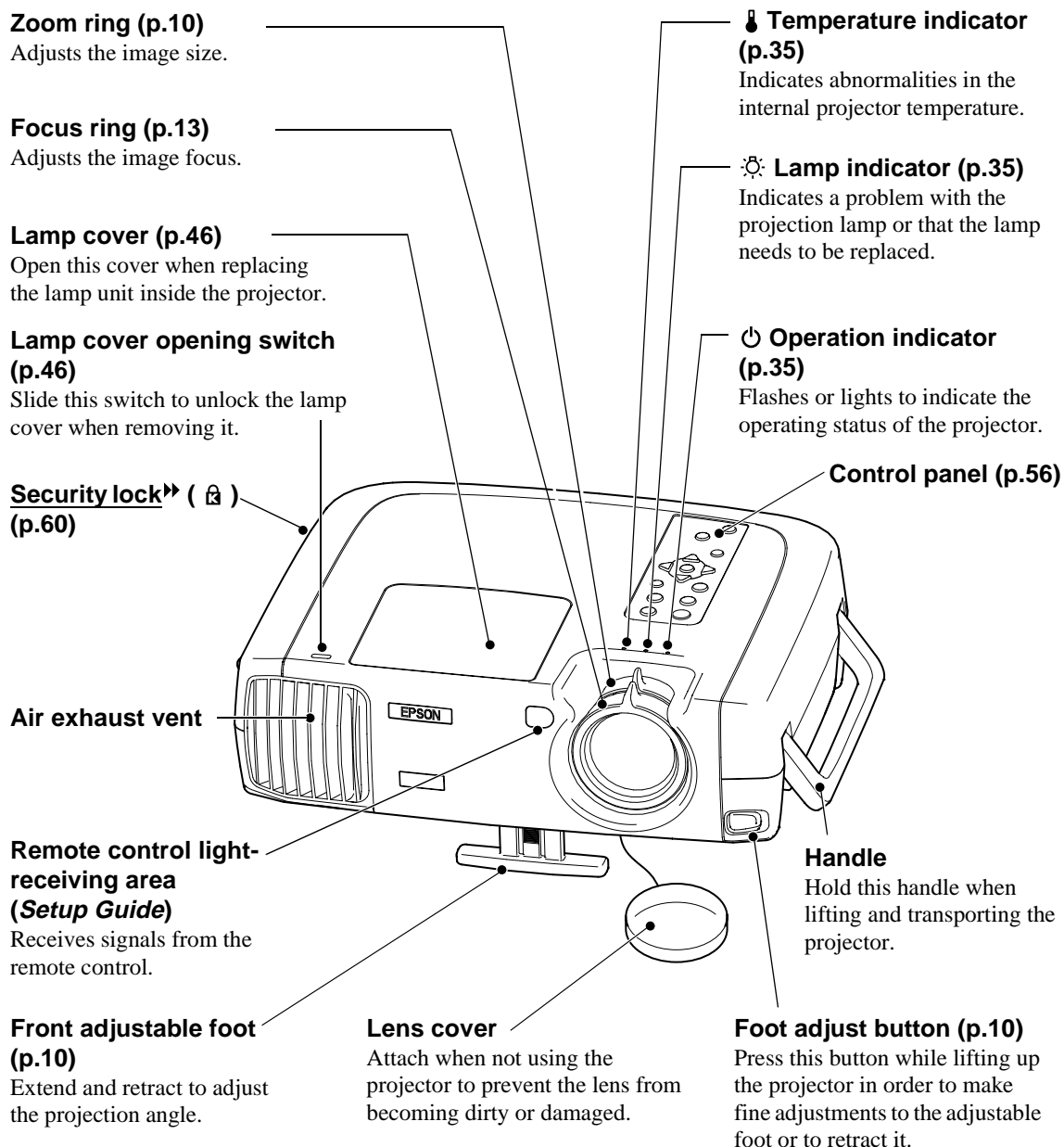 CISPR Pub.22:1993, A1:1995, A2:1996, Class B

Appendices

Appearance

274
(10.79)

104
(4.09)

114
(4.49)

348
(13.7)

Units: mm (inch)

Part Names and Functions

Front/Top

Zoom ring (p.10)
Adjusts the image size.

Focus ring (p.13)
Adjusts the image focus.

Lamp cover (p.46)
Open this cover when replacing the lamp unit inside the projector.

Lamp cover opening switch (p.46)
Slide this switch to unlock the lamp cover when removing it.

Security lock (🔒) (p.60)

Air exhaust vent

Remote control light-receiving area (*Setup Guide*)
Receives signals from the remote control.

Front adjustable foot (p.10)
Extend and retract to adjust the projection angle.

🌡 Temperature indicator (p.35)
Indicates abnormalities in the internal projector temperature.

☼ Lamp indicator (p.35)
Indicates a problem with the projection lamp or that the lamp needs to be replaced.

⏻ Operation indicator (p.35)
Flashes or lights to indicate the operating status of the projector.

Control panel (p.56)

Handle
Hold this handle when lifting and transporting the projector.

Lens cover
Attach when not using the projector to prevent the lens from becoming dirty or damaged.

Foot adjust button (p.10)
Press this button while lifting up the projector in order to make fine adjustments to the adjustable foot or to retract it.

Appendices

Control Panel

[Power] button (p.7)
Press to turn the projector power on and off.

[Source] button (p.7)
Switches the input source between InputA → InputB → S-Video → Video → D-RGB → A-RGB each time the button is pressed.

[Menu] button (p.18)
The environment setting menus turn on and off each time the [Menu] button is pressed.

[Keystone] buttons (p.11)
Press to select an item in an environment setting menu or help menu.
Press and hold the [Shift] button while pressing these buttons to correct keystone distortion of images.

[Shift] button (p.11)
This button does not function by itself. Press and hold this button while pressing the [Keystone +] button or the [Keystone -] button to correct keystone distortion of images.

[Colortune] button (p.13)
Switches the color mode between Dynamic →Theatre → Natural → PC → sRGB⟫ each time the button is pressed.

[Help] button (p.34)
Displays the online help menu to assist you if you have a problem

[Aspect] button (p.14)
Selects the aspect ratio⟫ for projected images from one of five settings.
The aspect ratio switches between Normal → Squeeze → Zoom → Through → Squeeze Through each time the button is pressed.

[Esc] button (p.19, 34)
Pressing [Esc] while viewing an environment setting menu or the online help displays the previous screen or menu.
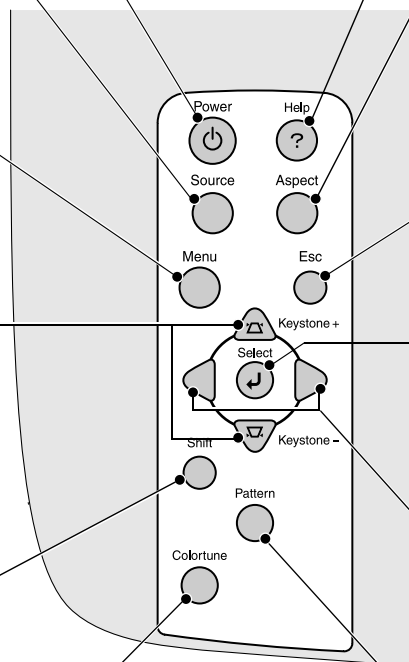
[Select] button (p.18, 20, 34)
Displays the line menu.
Pressing the [Select] button while viewing an environment setting menu or the online help selects the menu item and proceeds to the next display.
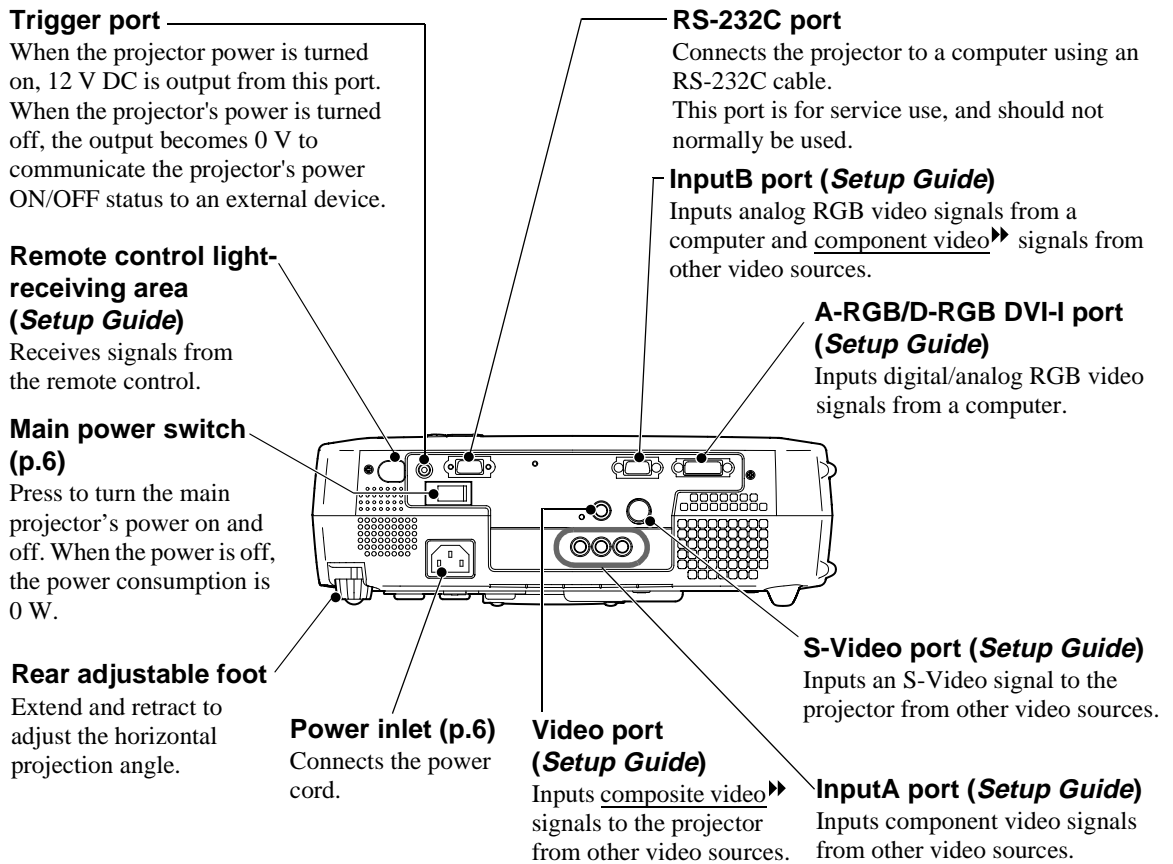
◁ and ▷ buttons (p.20)
These buttons select adjustment values in environment setting menus and the online help.

[Pattern] button (p.12)
Projects a test pattern for image adjustment.
The test pattern switches between Crosshatch → Grayscale Pattern → Off each time the button is pressed.

Power Help
Source Aspect
Menu Esc
Keystone +
Select
Shift Keystone –
Pattern
Colortune

Rear

Trigger port
When the projector power is turned on, 12 V DC is output from this port. When the projector's power is turned off, the output becomes 0 V to communicate the projector's power ON/OFF status to an external device.

Remote control light-receiving area (*Setup Guide*)
Receives signals from the remote control.

Main power switch (p.6)
Press to turn the main projector's power on and off. When the power is off, the power consumption is 0 W.

Rear adjustable foot
Extend and retract to adjust the horizontal projection angle.

RS-232C port
Connects the projector to a computer using an RS-232C cable.
This port is for service use, and should not normally be used.

InputB port (*Setup Guide*)
Inputs analog RGB video signals from a computer and component video▶ signals from other video sources.

A-RGB/D-RGB DVI-I port (*Setup Guide*)
Inputs digital/analog RGB video signals from a computer.

S-Video port (*Setup Guide*)
Inputs an S-Video signal to the projector from other video sources.

Power inlet (p.6)
Connects the power cord.

Video port (*Setup Guide*)
Inputs composite video▶ signals to the projector from other video sources.

InputA port (*Setup Guide*)
Inputs component video signals from other video sources.

Base

Front adjustable foot

Air filter (air inlet) (p.44, 48)
Prevents dust and other foreign particles from being drawn into the projector. When replacing the lamp, replace the air filter also.

Rear adjustable foot
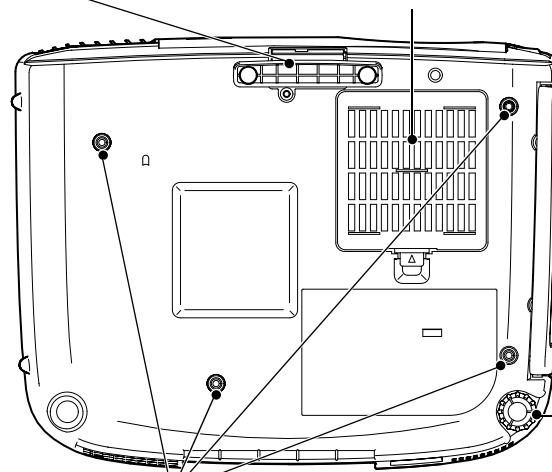
Suspension bracket fixing points (4 points) (p.49, *Setup Guide*)
Install the optional ceiling mount here when suspending the projector from the ceiling.

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Remote Control

☀ (Illumination) button (*Setup Guide*)
The [Power], [Pattern], [Menu], [Esc], [Aspect] and [Colortune] buttons illuminate for 10 seconds each time this button is pressed.

[Menu] button (p.18)
The environment setting menus turn on and off each time the [Menu] button is pressed.

[Aspect] button (p.14)
Selects the aspect ratio▸ for projected images from one of five settings.
The aspect ratio switches between Normal → Squeeze → Zoom → Through → Squeeze Through each time the button is pressed.

[Auto] button (p.16)
Automatically adjusts computer images to the optimum images.

[Still] button
Screen image playback pauses and resumes each time the [Still] button is pressed. However, the video and audio playback still continues while moving images are paused, so image playback will not resume exactly from the point where playback was paused.

[Input] button (p.7)
[S-Video] : Changes video input to the source connected to the S-Video port.
[Video] : Changes video input to the source connected to the Video port.
[A] : Changes video input to the source connected to the InputA port.
[B] : Changes video input to the source connected to the InputB port.
[D-RGB] : Changes video input to the source connected to the D-RGB port.
[A-RGB] : Changes video input to the source connected to the A-RGB port.

Remote control light-emitting area (*Setup Guide*)
Outputs infrared remote control signals.

[Pattern] button (p.12)
Projects a test pattern for image adjustment.
The test pattern switches between Crosshatch → Grayscale Pattern → Off each time the button is pressed.

[Power] button (p.7)
Press to turn the projector power on and off.

[Esc] button (p.19, 34)
Pressing [Esc] while viewing an environment setting menu or the online help displays the previous screen or menu.

[Select] button (p.18, 20, 34)
Press to display the line menu.
When viewing an environment setting menu or the online help, tilt the [Select] button up, down or to the left and right to select menu items, and press the [Select] button to select the menu item and proceed to the next display.

[Colortune] button (p.13)
Switches the color mode between Dynamic → Theatre → Natural → PC → sRGB▸ each time the button is pressed.

[Blank] button (p.30)
The projected images and audio switch off and on each time the [Blank] button is pressed.
When the images and audio are switched off, the screen will appear in accordance with the setting made using the "Blank" command in the "Settings" menu.
However, the video and audio playback still continues while moving images are paused, so image playback will not resume exactly from the point where playback was paused.

[Memory] buttons (p.22)
Retrieves settings that have been saved using the "Memory" command in the "Video" menu and adjusts the images being projected.

[Help] button (p.34)
Displays the online help menu to assist you if you have a problem.
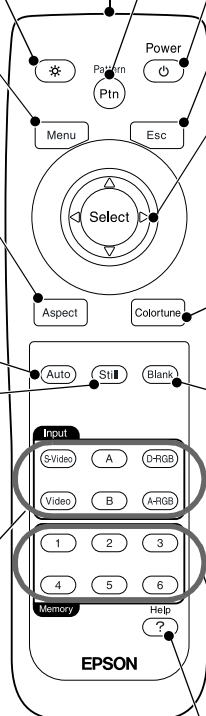
Glossary

➤➤

Following is an explanation of some of the terms used in this guide which may be unfamiliar or which were not explained in the manual itself. Further information can be obtained by referring to other commercially-available publications.

3-2 pull-down function	This function directly converts image sources that have been recorded in the same 24-frame format used for movies into 60-frame progressive signals. This allows data such as DVD software that has been recorded in 24-frame format to be played back on large screens with more natural and accurate reproduction, without any loss of image quality from the original movie.
Aspect ratio	The ratio between an image's length and its height. HDTV images have an aspect ratio of 16:9 and appear elongated. The aspect ratio for standard images is 4:3.
Black & white extension function	A function that accentuates differences in color gradations (darkness an lightness of colors) even for images that are very dark or very bright, to make them easier to view.
Color difference signal (component)	A type of video signal output by video equipment which actually consists of three separate signals: a red + luminance signal (R-Y), a luminance signal (Y) and a blue + luminance signal (B-Y). Each signal is transmitted along a separate cable. Color difference signals generally result in a better image than composite signals (in which the red, green and blue signals and the luminance signal are all transmitted along a single cable).
Color temperature	The temperature of an object which is emitting light. If the color temperature is high, the colors tend to take on a bluish tinge. If the color temperature is lower, the colors tend to take on a reddish tinge.
Component video	Video signals which have the video brightness signals and color signals separated, in order to provide better image quality. In high-definition TV (HDTV), it refers to images which consist of three independent signals: Y (luminance signal), and Pb and Pr (color difference signals).
Composite video	Video signals which have the video brightness signals and color signals mixed together. The type of signals commonly used by household video equipment (NTSC format). The signals consist of the carrier signal Y (luminance signal) and the chroma (color) signal which are contained in the color bar signal.
Contrast	The relative brightness of the light and dark areas of an image can be increased or decreased in order to make text and graphics stand out more clearly, or to make them appear softer.
Cool-down	The cooling process for the projector lamp continues even after the [Power] button on either the remote control or the projector's control panel has been pressed to turn off the projector. All button operations for the emote control and the projector's control panel are disabled while the cooling fan is operating at this time. The length of time that this is happening is called the "cool-down period". The cool-down period lasts for about 2 minutes. The actual time will vary depending on the external air temperature.
DCDi function	An abbreviation for Directional Correlational Deinterlacing. Refers to a high-resolution image circuit function developed by Faroudja. It incorporates the latest in edge cutting technology to smooth the jaggedness from the edges of images that have been converted from interlaced to progressive video, in order to provide more natural images.
DFP	Abbreviation for Digital Flat Panel. Refers to a standard method for digital transmission of video signals.
Dolby Digital	A proprietary sound format developed by Dolby Laboratories. Normal stereo is a 2-channel format that uses two speakers. Dolby Digital is a 6-channel (5.1 channel) format that adds to this a center speaker, two rear speakers and a sub-woofer.
DVI	Abbreviation for Digital Visual Interface. Refers to a standard method for digital transmission of video signals. DVI is a standard which has also been applied to digital household electronic equipment other than computers. It allows images to be transmitted at higher resolutions than for DFP.
Film judgment function	This function determines whether or not the video source is a 24 Hz progressive film source.
Gain	The adjustment of minute changes in color that occur as result of factors such as differences in the equipment used to display images. It adjusts the coloration in brighter ranges separately for R, G and B components.
Gamma	The adjustment of minute changes in color that occur as result of factors such as differences in the equipment used to display images. It adjusts the coloration in intermediate ranges separately for R, G and B components.

HDTV	An abbreviation for High-Definition Television. It refers to high-definition systems which satisfy the following conditions. • Vertical resolution of 750p or 1125i or greater (p = progressive scanning, i = interlaced scanning) • Screen aspect ratio of 16:9 • Dolby Digital▸▸ audio reception and playback (or output)
Interlaced	A method of image scanning whereby the signal bandwidth used is approximately half that required for sequential scanning when images with the same still picture resolution are broadcast.
Offset	The adjustment of minute changes in color that occur as result of factors such as differences in the equipment used to display images. It adjusts the coloration in darker ranges separately for R, G and B components.
Refresh Rate	The light-emitting element of a display maintains the same luminosity and color for an extremely short time. Because of this, the image must be scanned many times per second in order to refresh the light emitting element. The number of refresh operations per second is called the "refresh rate", and is expressed in hertz (Hz).
S-Video images	A video signal which has the luminance component and color component separated in order to provide better image quality. It refers to images which consist of two independent signals: Y (luminance signal), and C (color signal).
SDTV	An abbreviation for Standard Definition Television. It refers to standard television systems which do not satisfy the conditions for High-Definition Television.
Security lock	A device consisting of a protector case with a hole in it that a commercially-available theft-prevention cable can be passed through in order to secure the device to a table or pillar. This projector is compatible with the Microsaver Security System manufactured by Kensington.
sRGB	An international standard for color intervals that was formulated so that colors which are reproduced by video equipment can be handled easily by computer operating systems (OS) and the Internet.
SVGA	A type of image signal with a resolution of 800 (horizontal) x 600 (vertical) dots which is used by IBM PC/AT-compatible computers (DOS/V computers).
SXGA	A type of image signal with a resolution of 1280 (horizontal) x 1024 (vertical) dots which is used by IBM PC/AT-compatible computers (DOS/V computers).
Synchronization (Sync.)	The signals output from computers have a specific frequency. If the projector frequency does not match this frequency, the resulting images will not be of a good quality. The process of matching the phases of these signals (the relative position of the crests and troughs in the signal) is called "synchronization". If the signals are not synchronized, problems such as flickering, blurriness and horizontal interference can occur.
Tracking	The signals output from computers have a specific frequency. If the projector frequency does not match this frequency, the resulting images will not be of a good quality. The process of matching the frequency of these signals (the number of crests in the signal) is called "tracking". If tracking is not carried out correctly, wide vertical stripes will appear in the projected images.
Three-dimensional Y/C separation	A term given to the reduction in fine image distortion such as stripiness and jaggedness of image contours that can occur as a result of separate digital processing of Y (luminance) and C (chroma) components of image signals.
UXGA	A type of image signal with a resolution of 1600 (horizontal) x 1200 (vertical) dots which is used by IBM PC/AT-compatible computers (DOS/V computers).
VGA	A type of image signal with a resolution of 640 (horizontal) x 480 (vertical) dots which is used by IBM PC/AT-compatible computers (DOS/V computers).
XGA	A type of image signal with a resolution of 1,024 (horizontal) x 768 (vertical) dots which is used by IBM PC/AT-compatible computers (DOS/V computers).
YCbCr	The carrier signal which is contained in the color bar signal used in modern TV transmissions (NTSC format). The name comes from the Y (luminance) signal and the CbCr (chroma [color]) signals.
YPbPr	The carrier signal which is contained in the color bar signal used in high-definition TV (HDTV) transmissions. The name comes from the Y (luminance) signal and the PbPr (color difference) signals.

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DECLARATION of CONFORMITY

According to 47CFR, Part 2 and 15
Class B Personal Computers and Peripherals; and/or
CPU Boards and Power Supplies used with Class B
Personal Computers

We   : EPSON AMERICA, INC.
Located at   : 3840 Kilroy Airport Way
                        MS: 1-13
                        Long Beach, CA 90806
Tel   : 562 - 290- 5254

Declare under sole responsibility that the product identified herein, complies with 47CFR Part 2 and 15 of the FCC rules as a Class B digital device. Each product marketed, is identical to the representative unit tested and found to be compliant with the standards. Records maintained continue to reflect the equipment being produced can be expected to be within the variation accepted, due to quantity production and testing on a statistical basis as required by 47CFR 2.909 Operation is subject to the following two conditions : (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Trade Name   : EPSON

Type of Product   : LCD Projector

Model   : EMP-TW100 / ELP-TW100

FCC Compliance Statement
For United States Users

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio or television reception. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio and television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures.

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

WARNING

The connection of a non-shielded equipment interface cable to this equipment will invalidate the FCC Certification or Declaration of this device and may cause interference levels which exceed the limits established by the FCC for this equipment. It is the responsibility of the user to obtain and use a shielded equipment interface cable with this device. If this equipment has more than one interface connector, do not leave cables connected to unused interfaces. Changes or modifications not expressly approved by the manufacturer could void the user's authority to operate the equipment.

EPSON®